DDAP Prevention Program Listing

This document categorizes and describes the prevention and intervention programs that SCAs have requested to utilize.

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Please Note:

When a program has been designed for a specific population, those populations are noted in the program description. Programs in gray are legacy programs that can no longer be obtained but are still being used by some SCAs.

Substance Use Prevention/Intervention Programs

Evidence Based Programs

Program Name	Program Description
Alcohol Literacy Challenge	Service Code: EDU01 Populations: Middle, High School and College Students IOM: Universal Alcohol Literacy Challenge (ALC) is a brief classroom-based program designed to alter alcohol expectancies and reduce the quantity and frequency of alcohol use among middle, high school and college students. Alcohol expectancies are an individual's beliefs about the anticipated effects of alcohol use, including those that are positive (e.g., increased sociability, reduced tension) and negative (e.g., impairments to mental and behavioral functioning, increased aggressiveness or risk taking). Some of the most desired effects--the arousing, positive, and prosocial effects--are placebo effects rather than pharmacological ones. ALC aims to correct erroneous beliefs about the effects of alcohol, decreasing positive and increasing negative expectancies. These shifts in expectancies have been shown to predict lower levels of alcohol use. Website: https://alcoholliteracychallenge.com/
Al's Pals	Service Codes: EDU01, EDU02 Populations: Preschool and Elementary School Students IOM: Universal To develop personal, social, and emotional skills in children 3 to 8 years old in a resiliency-based early childhood curriculum and teacher training program format. The lessons use guided creative play, brainstorming, puppetry, original music, and movement to develop children's social-emotional competence and life skills. A nine-lesson booster curriculum is used in second or third grade with children who have previously received the full program. Website: https://teachingstrategies.com/product/als-pals/
ATLAS (Athletes Training and Learning to Avoid Steroids)	Service Codes: EDU02 Populations: Youth/Minors, Middle and High School Students IOM: Universal ATLAS is a program for male athletes. Its multiple components provide healthy sports nutrition and strength-training alternatives to the use of alcohol, illicit and performance-enhancing drugs. A coach and selected student athletes called "Squad Leaders" lead the program. There are 10 45 minute sessions. Coaches facilitate the program, keep athletes on task, and introduce and wrap up student-led activities. Squad Leaders provide a majority of the instruction for their small group of teammates. Sessions include role-plays, student-created campaigns or public service announcements and instructional, interactive games. Athletes practice goal setting and self-monitoring of nutrition behaviors. Students learn attitudes and skills that will help them make healthy choices in sports and throughout their lives. *Discontinued by program developer Oregon Health and Science University.*
Big Brothers Big Sisters	Service Code: ALT02 Populations: Youth/Minors, Elementary, Middle and High School Students IOM: Selective, Indicated The Big Brothers Big Sisters (BBBS) program matches adult volunteer mentors with an at-risk child, with the expectation that a caring and supportive relationship will develop. Mentors are selected, screened, and matched by BBBS staff, and staff monitor the relationship and maintain contact with the mentor, child, and parent/guardian throughout the matched relationship. Matches are made based on shared goals and interests of the child and adult volunteer. Mentors are expected to meet with the child at least 3-5 hours per week for a period of 12 months or longer. Ongoing case management by BBBS staff provides supervision of the relationship, and can provide advice and guidance to the mentor, as well as support and encouragement. Website: www.bbbs.org/

Program Name	Program Description
Blues Program	Service Code: EDU01, EDU02 Populations: High School Students IOM: Selective The Blues Program (a cognitive-behavioral prevention group) is intended to actively engage high school students with depressive symptoms or at risk of onset of major depression. It includes six weekly one-hour group sessions and home practice assignments. Weekly sessions focus on building group rapport and increasing participant involvement in pleasant activities (all sessions), learning and practicing cognitive restructuring techniques (sessions 2-4), and developing response plans to future life stressors (sessions 5-6). In-session exercises require participants to apply skills taught in the program. Home practice assignments are intended to reinforce the skills taught in the sessions and help participants learn how to apply these skills to their daily life. Website: https://thebluesprogram.weebly.com/
Bounce Back	Service Code: EDU02 (EDU03 for parent sessions) Populations: Elementary School Students (Parents/Families for parent sessions) IOM: Indicated Bounce Back is a school-based group intervention for elementary students exposed to stressful and traumatic events. Bounce Back teaches students ways to cope with and recover from traumatic experiences, so they can get back to doing what they want to do and need to do. Designed to be administered by clinicians, Bounce Back is based on the Cognitive Behavioral Intervention for Trauma in Schools (CBITS). The Bounce Back program includes 10 group sessions, 1-3 group parent sessions, and 2-3 individual student sessions. Website: https://traumaawareschools.org/index.php/learn-more-bounce-back/
Cognitive Behavioral Intervention for Trauma in Schools (CBITS)	Service Code: EDU02 (EDU03, CBP02 for optional parent and teacher sessions) Populations: Elementary, Middle and High School Students IOM: Indicated The Cognitive Behavioral Intervention for Trauma in Schools (CBITS) program is a school-based, group and individual intervention. It is designed to reduce symptoms of post-traumatic stress disorder (PTSD), depression, and behavioral problems, and to improve functioning, grades and attendance, peer and parent support, and coping skills. CBITS has been used with students from 5th grade through 12th grade who have witnessed or experienced traumatic life events. CBITS uses cognitive-behavioral techniques (e.g., psychoeducation, relaxation, social problem solving, cognitive restructuring, and exposure). CBITS is designed for delivery in a school setting by mental health professionals such as social workers, psychologists, psychiatrists, or counselors with clinical mental health intervention experience. The program consists of 10 group sessions, 1-3 individual sessions, 2 parent psychoeducational sessions and 1 teacher educational session. Website: https://traumaawareschools.org/index.php/learn-more-cbits/
Family Check-Up	Service Code: EDU03 Populations: Parents/Families IOM: Universal, Selective The Family Check-Up is a brief, strengths-based intervention for reducing children's problem behaviors by improving parenting and family management practices. It can be implemented with families with children ages 2 through 17 years old. Family Check-Up has two phases. Phase 1 includes three sessions: an interview, an assessment, and a feedback session. In Phase 2, the provider can refer the family to additional community services as needed and may deliver the Everyday Parenting family management training curriculum to the family. The Everyday Parenting curriculum provides a basis for more intensive parenting support and is designed to enhance parent skills in reinforcing positive behavior, setting healthy limits, and building relationships. Phase 2 services may also include support for the child's school success or services to address the parent's behavioral or mental health needs. Website: https://fcu.uoregon.edu/

Program Name	Program Description
Girls Circle	Service Code: EDU02 Populations: Youth/Minors, Elementary, Middle and High School Students IOM: Universal, Selective Girls Circle is a structured support group for girls from 9-18 years, integrating relational theory, resiliency practices, and skills training in a specific format designed to increase positive connection, personal and collective strengths, and competence in girls. It aims to counteract social and interpersonal forces that impede girls' growth and development by promoting an emotionally safe setting and structure within which girls can develop caring relationships and use authentic voices. Website: http://www.onecirclefoundation.org/
Guiding Good Choices (GGC)	Service Code: EDU03 Population: Parents/Families IOM: Universal To provide parents of children in grades four through eight (9 to14 years old) the knowledge and skills needed to guide their children through early adolescence. To strengthen and clarify family expectations for behavior, enhance the conditions that promote bonding in the family, and teach skills to parents and children that allow children to meet the expectations of their family to resist drug use successfully. Website: https://www.communitiesthatcare.net/programs/ggc/
I Can Problem Solve	Service Codes: EDU01, EUD02 Populations: Preschool, Elementary and Middle School Students IOM: Universal I Can Problem Solve (ICPS) is a universal prevention program that focuses on enhancing the interpersonal cognitive processes and problem-solving skills of children ages 4-12. ICPS is based on the idea that there is a set of these skills that shape how children (as well as adults) behave in interpersonal situations, influencing how they conceptualize their conflicts with others, whether they can think of a variety of solutions to these problems, and whether they can predict the consequences of their own actions. Rather than addressing specific behaviors as right or wrong, ICPS uses games, stories, puppets, illustrations, and role-plays to help children acquire a problem-solving vocabulary, learn to understand their own as well as others' feelings, think of alternative solutions, and think of potential consequences to an act. In turn, ICPS aims to prevent and reduce early high-risk behaviors, such as impulsivity and social withdrawal, and promote prosocial behaviors, such as concern for others and positive peer relationships. Website: http://www.icanproblemsolve.info/
Incredible Years	Service Codes: EDU01, EDU03, CBP02 Populations: Preschool and Elementary School Students, Teachers/Administrators/Counselors/Other School Personnel, Parents/Families IOM: Universal, Selective, Indicated To promote emotional and social competence and to prevent, reduce, and treat behavioral and emotional problems in young children (2 to 12 years old) through three comprehensive, multi-faceted, and developmentally based curricula for parents, teachers, and children. Website: http://www.incredibleyears.com/
Keep A Clear Mind (KACM)	Service Code: EDU01 Populations: Elementary and Middle School Students IOM: Universal Keep A Clear Mind is a parent-child, take-home program in drug education for students in grades 4, 5, & 6. Each child receives four activity books (alcohol, tobacco, marijuana, good choices), four student incentives (bumper sticker, book mark, pencil, bracelet or key chain), and five parent newsletters. Students take the activity books home, one per week, and do the program with their parents. They receive a student incentive (bumper sticker, book mark, etc.) for showing their teacher that their parents have signed indicating they have worked with their child to complete the activity book. After four weeks of activity books the newsletters are sent home, again, one per week (or one every other week). Website: http://www.keepaclearmind.com/keep_a_clear_mind.php

Program Name	Program Description
keepin' it REAL	Service Code: EDU01 Populations: Elementary, Middle and High School Students IOM: Universal keepin' it REAL (kiR) is culturally-grounded substance use prevention curriculum for grades 6-9 to reduce alcohol, tobacco, and other drug use and increase anti-drug attitudes and beliefs. kiR also enhances life skills such as decision-making and interpersonal communication. kiR aims to teach students how to use the four resistance strategies- Refuse, Explain, Avoid, and Leave (REAL)- that have been found to be commonly used among youth. This curriculum helps youth learn how to assess the social situation in which substances are being offered, decide which resistances strategy will be most effective, and employ that strategy to resist using alcohol, tobacco, and other drugs. It is a 10 lesson curriculum taught in 45-minutes sessions with booster sessions delivered the following year. Website: https://real-prevention.com/keepin-it-real/
LifeSkills Training (LST)	Service Code: EDU01 Populations: Elementary, Middle and High School Students IOM: Universal To provide elementary students, middle school/junior high students, and high school students with the necessary skills to resist social pressure to smoke, drink, and use drugs; helps them develop greater self-esteem, self-mastery, and self-confidence; enables children to effectively cope with social anxiety; increases their knowledge of the immediate consequences of substance misuse; and enhances cognitive and behavioral competency to reduce and prevent a variety of health risk behaviors. Website: https://lifeskillstraining.com/
Lions Quest Skills for Adolescence	Service Codes: EDU01, EDU02 Population: Middle School Students IOM: Universal Lions Quest Skills for Adolescence (SFA) is a multicomponent, comprehensive life skills education program designed for grades 6-8. The goal of Lions Quest SFA is to develop the following skills and competencies: 1.) essential social/emotional competencies, 2.) good citizenship skills, 3.) strong positive character, 4.) skills and attitudes consistent with a drug-free lifestyle and 5.) an ethic of service to others within a caring and consistent environment. Website: https://www.lions-quest.org/
Model Smoking Prevention Program	Service Code: EDU01 Populations: Elementary and Middle School Students IOM: Universal The Model Smoking Prevention Program (MSPP), formerly known as the Minnesota Smoking Prevention Program, is a smoking prevention program for students in grades 5–8. The goals of MSPP are to 1) help youths identify the reasons why their peers smoke (e.g., peer pressure, advertising, lack of self-confidence); 2) provide resistance tools they can implement; and 3) emphasize the value of social support for resistance through peer leadership activities. Over six classroom sessions, the program provides educationally based strategies to help students abstain from tobacco use. The program was developed to allow students to work in collaboration with their peers to apply these strategies. Website: https://www.hazelden.org/store/item/473137?Model-Smoking-Prevention-Program-Third-Edition
Not On Tobacco	Service Code: INT02 Population: Persons Using Substances IOM: Indicated To present a smoking cessation program designed for youth 14 through 19 years of age based on social cognitive theory and incorporating training in self-management and stimulus control; social skills and social influence; stress management; relapse prevention; and techniques to manage nicotine withdrawal, weight management, and family and peer pressure. N-O-T consists of ten 50-minute group sessions recommended for weekly dosage for 10 consecutive weeks. Website: www.lung.org

Program Name	Program Description
	CESSATION PROGRAMS ARE CONSIDERED INTERVENTION PROGRAMS. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
Nurse-Family Partnership (NFP)	Service Code: EDU03 Populations: Parents/Families, Pregnant Females/Women of Childbearing Age IOM: Selective To provide first-time, low-income mothers of any age with home visitation services from public health nurses. NFP nurses work intensively with these mothers to improve maternal, prenatal, and early childhood health and well being with the expectation that this intervention will help achieve long-term improvements in the lives of at-risk families. Website: http://www.nursefamilypartnership.org/
Nurturing Parenting Programs	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective, Indicated The Nurturing Parenting Programs are a family-centered trauma-informed initiative designed to build nurturing parenting skills as an alternative to abusive and neglecting parenting and child-rearing practices. The long term goals are to prevent recidivism in families receiving social services, lower the rate of multi-parent teenage pregnancies, reduce the rate of juvenile delinquency and alcohol misuse, and stop the intergenerational cycle of child abuse by teaching positive parenting behaviors. Approximately 30 programs or program models are available. Website: http://www.nurturingparenting.com/
Parenting Wisely	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective, Indicated Parenting Wisely is a set of interactive, computer-based training programs for parents of children ages 3-18 years. Based on social learning, cognitive behavioral, and family systems theories, the programs aim to increase parental communication and disciplinary skills. The Young Child Edition is for parents with children ages 3-11. This program teaches helpful parenting skills such as redirection, active listening, setting limits and consequences, and how to foster social skills. The Teen Edition is for parents with children ages 11 and above. It teaches helpful parenting skills for communicating with teens including schoolwork, conflict, and curfew. Website: https://www.parentingwisely.com/
Parents as Teachers	Service Code: EDU03 Populations: Parents/Families IOM: Universal, Selective Parents as Teachers is an early childhood home visiting model for pregnant women and families with children from birth through kindergarten. The Parents as Teachers model aims to (1) increase parent knowledge of early childhood development and improve parenting practices, (2) provide early detection of developmental delays and health issues, (3) prevent child abuse and neglect, and (4) increase children's school readiness and school success. Parents as Teachers has four required components: one-on-one home (or personal) visits by a parent educator, group connections, health/hearing/vision/developmental screenings for children, linkages and connections for families to needed resources. Website: https://parentsasteachers.org/
Peers Making Peace	Service Codes: CBP03, ALT02 Populations: Elementary, Middle and High School Students IOM: Universal, Selective Peers Making Peace is a school-based peer-mediation program for students in elementary through high school. The program focuses on creating and maintaining a safe school environment by providing students with a mediation process through which they can resolve their differences in a peaceful manner without an escalation to violence. Peers Making Peace is anchored by an adult program facilitator and

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	administered by a team of 15-24 students who have been selected as peer mediators. The facilitator must attend a 3-day training, through which he or she learns to train the student mediation team, provide student mediators with support, and oversee the program. Student mediators receive training from the facilitator at three times during the school year. During training, the student mediators learn to work as a team, serve as role models, and provide mediation services to peers, who may lack the skills to successfully resolve their own conflicts without the use of violence. *Discontinued by program developer paxUNITED.*
Positive Action (PA)	Service Codes: EDU01, EDU02 Populations: Preschool, Elementary, Middle and High School Students IOM: Universal, Selective, Indicated Positive Action is an integrated and comprehensive curriculum-based program that is designed to improve academic achievement; school attendance; and problem behaviors such as substance use, violence, suspensions, disruptive behaviors, dropping out, and sexual behavior. It is also designed to improve parent–child bonding, family cohesion, and family conflict. The program includes grade-specific curriculum kits. There are approximately 140 lessons per kit. All materials are based on the same unifying broad concept (one feels good about oneself when taking positive actions) with six explanatory sub-concepts (self-concept, positive actions for your body and mind, managing yourself responsibly, treating others the way you like to be treated, telling yourself the truth, improving yourself continually). Website: https://www.positiveaction.net/
Project ALERT	Service Code: EDU01 Population: Middle School Students IOM: Universal, Selective To help students understand the consequences of drug use, recognize the benefits of nonuse, build norms against use, and identify and resist pro-drug pressures. Project ALERT is a school-based prevention program for middle or junior high school students that focus on alcohol, tobacco, and marijuana use through small-group activities, question-and-answer sessions, role-playing, and the rehearsal of new skills to stimulate students' interest and participation. It seeks to prevent adolescent nonusers from experimenting with these drugs, and to prevent youths who are already experimenting from becoming more regular users. Based on the social influence model of prevention, the program is designed to help motivate young people to avoid using drugs and to teach them the skills they need to understand and resist pro-drug social influences. The curriculum is comprised of 11 lessons in the first year and 3 lessons in the second year. Website: https://www.projectalert.com/
Project Northland	Service Code: EDU01 Populations: Elementary, Middle and High School Students IOM: Universal Project Northland includes four curricula intended to delay the age at which young people begin drinking, reduce alcohol use among those who have already tried drinking, and limit the number of alcohol-related problems of young drinkers. • Slick Tracy: 6th Grade Alcohol-Use Prevention Curriculum - Targets communication about adolescent alcohol use utilizing student-parent homework assignments and in-class group discussions. • Amazing Alternatives: 7th Grade Alcohol-Use Prevention Curriculum - Focuses on resistance skills and normative expectations regarding teen alcohol use. • Power Lines: 8th Grade Alcohol-Use Prevention Curriculum - Includes activities in which students share peer leadership roles, engage in a re-enactment of an alcohol-related controversy, and work on community projects. • Class Action: High School Alcohol Use Prevention Curriculum - Lessons look at the real-world social and legal consequences involving teens and alcohol. Students are divided into teams to prepare and present hypothetical civil cases in which someone has been harmed as a result of underage drinking. Website: https://www.hazelden.org/store/item/14528?Program-Guide-Curriculum-Project-Northland

Program Name	Program Description
Project SUCCESS	Service Codes: EDU01, EDU02, INF08, PIR06, PIR07 Populations: Middle and High School Students, Parents/Families IOM: Universal, Selective, Indicated Project SUCCESS is a school-based substance misuse prevention and early intervention program. It works by placing highly trained professionals (Project SUCCESS counselors) in the schools to provide a range of substance misuse prevention and early intervention services. Project SUCCESS program components include: - Prevention Education Series – An eight-session Alcohol, Tobacco, and Other Drug prevention program. - Individual and Group Counseling – Project SUCCESS Counselors conduct time limited individual sessions and/or group counseling at school to students following participation in the Prevention Education Series and an individual assessment. - Parent Programs – Project SUCCESS includes parents as collaborative partners in prevention through parent education programs. - Referral - Students and parents who require treatment, more intensive counseling, or other services are referred to appropriate agencies or practitioners in the community by their Project SUCCESS counselors. Website: http://www.sascorp.org/success.html
Project Towards No Drug Abuse (TND)	Service Code: EDU01 Population: High School Students IOM: Universal, Selective, Indicated Project Towards No Drug Abuse (Project TND) is a drug use prevention program for high school youth. The current version of the curriculum is designed to help students develop self-control and communication skills, acquire resources that help them resist drug use, improve decision making strategies, and develop the motivation to not use drugs. It is packaged in 12 40-minute interactive sessions to be taught by teachers or health educators. The TND curriculum was developed for high-risk students in continuation or alternative high schools. It has also been tested among traditional high school students. Website: http://tnd.usc.edu/
Project Towards No Tobacco Use (TNT)	Service Code: EDU01 Populations: Elementary, Middle and High School Students IOM: Universal Project Towards No Tobacco Use (TNT) is a classroom-based curriculum designed to prevent or reduce tobacco use in youth aged 10 to 14 years (grades 5 through 9). The theory underlying project TNT is that youth will best be able to resist using tobacco products if they (1) are aware of misleading social information that facilitates tobacco use (e.g., pro-tobacco advertising, inflated estimates of the prevalence of tobacco use); (2) have skills that counteract the social pressures to achieve approval by using tobacco; and (3) appreciate the physical consequences that tobacco use may have on their lives. Project TNT has ten core lessons and two booster lessons, 40 to 50 minutes each. Website: http://tnt.usc.edu/
Promoting Alternative Thinking Strategies (PATHS)	Service Code: EDU01 Populations: Preschool, Elementary and Middle School Students IOM: Universal The PATHS curriculum is a comprehensive program for promoting emotional and social competencies and reducing aggression and behavior problems in children (PreK-6th Grade). The Grade Level PATHS Curriculum consists of separate volumes of lessons for each grade level. Five conceptual domains are included in PATHS lessons at each grade level: self-control, emotional understanding, positive self-esteem, relationships, and interpersonal problem-solving skills. PATHS is designed to be taught two to three times per week (or more often if desired, but not less than twice weekly), with daily activities to promote generalization and support ongoing behavior. Website: https://pathsprogram.com/
Ripple Effects Whole Spectrum Intervention System	Service Code: EUD01 Populations: Elementary, Middle and High School Students IOM: Universal, Selective, Indicated

Program Name	Program Description
	Ripple Effects Whole Spectrum Intervention System (Ripple Effects) is an interactive, software-based program for students that is designed to enhance social-emotional competencies and ultimately improve outcomes related to school achievement and failure, delinquency, substance misuse, and mental health. Two versions of the software are available: Ripple Effects for Kids (grades 2-5) and Ripple Effects for Teens (grades 6-10). The software presents students with peer-narrated tutorials that address social-emotional competencies, present science-based information about group-level risk factors, and give each student personalized guidance to address risk and protective factors specific to the student's environment and personal goals. Website: http://rippleeffects.com/
SafeCare Augmented	Service Code: EDU03 Populations: Parents/Families IOM: Universal, Selective SafeCare serves families with young children from birth through age 5 years. The model is designed to benefit families with risk factors for child maltreatment. SafeCare aims to improve (1) parental health decision making skills, including identifying symptoms of illness or injury and seeking appropriate treatment; (2) the safety of the home environment by removing home hazards and addressing parental supervision; and (3) parenting skills and parent-infant/parent-child interactions during daily routines and play activities. SafeCare includes one-on-one home visits between home visitors and families. SafeCare includes three modules: (1) infant and child health, (2) home safety, and (3) parent-infant/parent-child interactions. The three SafeCare modules typically include a baseline assessment and observation of parents' knowledge and skills, followed by four parent training sessions, and conclude with a follow-up assessment to monitor change. SafeCare Augmented incorporates additional training in Motivational Interviewing and domestic violence. Website: https://safecare.publichealth.gsu.edu/safecare-augmented/
Safe Dates	Service Codes: EDU01, EDU02 Populations: Middle and High School Students, Youth/Minors IOM: Universal, Selective Safe Dates is a dating abuse-prevention program aimed at both male and female middle- and high-school students. The goals of the program are 1) to raise students' awareness of what constitutes healthy and abusive dating relationships; 2) to raise students' awareness of dating abuse and its causes and consequences; 3) to equip students with the skills and resources to help themselves or friends in abusive dating relationships; and 4) to equip students with the skills to develop healthy dating relationships, including positive communication, anger management, and conflict resolution. The Safe Dates curriculum comprises 10 sessions lasting about 50 minutes each. Website: https://www.hazelden.org/web/public/safedates.page
Say It Straight	Service Code: EDU01, EDU02 Populations: Elementary, Middle, High School and College Students, Young Adults, Delinquent/Violent Youth, Persons Using Substances, Homeless/Runaway Youth/Adults IOM: Universal, Selective, Indicated Say It Straight (SIS) is an education and training program for youth and adults that results in empowering communication skills and behaviors, increased self-awareness, self-efficacy, personal and social responsibility, positive relationships and quality of life; and decreased alienation, risky or destructive behaviors, such as alcohol, tobacco and other drug misuse, eating disorders, bullying, violence, precocious sexual behavior and behaviors leading to HIV/AIDS. Promotion of wellness concentrates on increasing self-awareness, personal and social responsibility, good communication skills, positive self-esteem, and positive relationships. Website: www.sayitstraight.org
Second Step	Service Code: EDU01 Populations: Preschool, Elementary and Middle School Students IOM: Universal Second Step is a universal, classroom-based program for Early Learning–Grade 8. The program is designed to increase school success and decrease problem behaviors by

Program Name	Program Description
	promoting social–emotional competence and self-regulation. The Second Step program consists of a skills-focused, social–emotional learning curriculum that emphasizes skills that strengthen students' ability to learn, have empathy, manage emotions, and solve problems. The Second Step Early Learning Program teaches skills to help students pay attention, remember directions, and control their behavior. With age-appropriate lessons, the Second Step Program for K—5 teaches how to make friends, manage their emotions, solve problems, and deal with peer pressure. The Second Step Middle School Program covers the themes of mindsets and goals; values and friendships; thoughts, emotions and decisions; and serious peer conflict. Website: http://www.secondstep.org/
Social Skills Group Intervention (S.S.GRIN) 3-5	Service Codes: EDU01, EDU02 Populations: Elementary and Middle School Students IOM: Selective, Indicated Social Skills Group Intervention (S.S.GRIN) 3-5 is a social skills curriculum for children in grades 3-5 (ages 8-12 years) who have immature social skills relative to peers (e.g., impulse control problems), are being rejected and teased by peers (e.g., experiencing bullying and victimization), or are socially anxious and awkward with peers. S.S.GRIN 3-5 is implemented in small groups and is intended to improve children's peer relations by building basic behavioral and cognitive social skills, reinforcing prosocial attitudes and behaviors, and building adaptive coping strategies for social problems, such as teasing and isolation. S.S.GRIN 3-5 covers communication skills, respect for self and others, emotion management, goal-setting, taking responsibility, cooperation, perspective taking, and more. Website: https://www.centervention.com/adventures-aboard-the-s-s-grin/
SOS Signs of Suicide Prevention Program	Service Code: EDU01 Populations: Middle and High School Students IOM: Universal The SOS Signs of Suicide Prevention Program (SOS) is a universal, school-based depression awareness and suicide prevention program designed for middle-school or high-school students. The SOS curriculum includes lessons on raising awareness of depression and suicide, helping students identify the warning signs of depression in themselves and others, identifying risk factors associated with depression and suicidal ideation, and using a brief screening for depression and/or suicidal behavior. Students are taught to seek help using the ACT (Acknowledge, Care, Tell) technique. This technique teaches students to acknowledge when there are signs of a problem in themselves or a peer, show that you care and are concerned about getting help, and tell a trusted adult. Upon completion of the program, students are given response cards to indicate if they would like to speak to a trusted adult about themselves or a friend. Website: https://www.mindwise.org/suicide-prevention/
SPARK	Service Code: EDU01, EDU02 Populations: Elementary, Middle, High School Students; Young Adults; Delinquent/Violent Youth IOM: Universal, Selective, Indicated SPARK (Speaking to the Potential, Ability, & Resilience Inside Every Kid) includes social-emotional learning (SEL) curricula for ages 5-22 (consists of 4 versions: Young Child, Child, Pre-Teen, Teen). The SPARK curricula use age-appropriate content and activities to teach the connection between thoughts, feelings, behavior and outcomes; build skills; uncover innate resiliency around academic success, impulse control, stress resistance, social-emotional skills and healthy relationships; and promote self-sufficiency. Note: Research establishing program's evidence-base was only conducted for classroom based, universal format for Child, Pre-Teen and Teen program versions. Website: https://sparkcurriculum.org/
Steps to Respect	Service Code: EDU01 Populations: Elementary and Middle School Students IOM: Universal Steps to Respect is designed to decrease school bullying problems by increasing staff awareness and responsiveness, fostering socially responsible beliefs, and teaching social-

Program Name	Program Description
	emotional skills to counter bullying and promote healthy relationships. The student curriculum consists of lessons for 3rd through 6th grade. Ten semi-scripted skill lessons focus on social-emotional skills for positive peer relations, emotion management, and recognizing, refusing and reporting bullying behavior. A 45-minute skill lesson and 15-minute follow-up booster are taught weekly. *Note: This program is no longer available and has been overhauled and replaced by Second Step Bullying Prevention Unit (http://www.secondstep.org/).*
Strengthening Families Program (Ages Birth-16)	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective, Indicated The Strengthening Families Program (SFP) is a family skills training program designed to increase resilience and reduce risk factors for behavioral, emotional, academic, and social problems. SFP course materials come in different age categories, and include SFP Birth-3, SFP3-5, SFP6-11, and SFP12-16. SFP comprises three life-skills courses delivered in 14 weekly sessions. The Parenting Skills sessions are designed to help parents learn to increase desired behaviors in children by using attention and rewards, clear communication, effective discipline, substance use education, problem solving, and limit setting. The Children's Life Skills sessions are designed to help children learn effective communication, understand their feelings, improve social and problem-solving skills, resist peer pressure, understand the consequences of substance use, and comply with parental rules. In the Family Life Skills sessions, families engage in structured family activities, practice therapeutic child play, conduct family meetings, learn communication skills, practice effective discipline, reinforce positive behaviors in each other, and plan family activities together. Website: https://strengtheningfamiliesprogram.org/
Strengthening Families Program: For Parents and Youth 10-14	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective The Strengthening Families Program for Parents and Youth 10–14 (SFP 10–14) is a seven-session program for families with young adolescents that aims to enhance family protective and resiliency processes and reduce family risk related to adolescent substance misuse and other problem behaviors. The weekly, two-hour sessions include separate parent and child skills-building followed by a family session where parents and children practice the skills they have learned independently, work on conflict resolution and communication, and engage in activities to increase family cohesiveness and positive involvement of the child in the family. Parents are taught how to clarify expectations based on child development norms of adolescent substance use, using appropriate disciplinary practices, managing strong emotions regarding their children, and using effective communication. Children are taught refusal skills for dealing with peer pressure and other personal and social interactional skills. Website: https://www.extension.iastate.edu/sfp10-14/
Strong African American Families (SAAF)	Service Code: EDU03 Population: Parents/Families IOM: Universal Strong African American Families (SAAF) is a 7-week interactive evidence–based program for African-American youth between the ages of 10-14, and their parents/primary caregivers. The goal of SAAF is to prevent substance use and behavior problems among youth by strengthening positive family interactions, preparing youths for their teen years, and enhancing primary caregivers' efforts to help youths reach positive goals. Facilitators administer SAAF through seven 2-hour sessions using separate skill-building curricula for youths and primary caregivers. During the first hour of each session, youths and primary caregivers meet separately with facilitators. Topics addressed in the youth sessions include the importance of following house rules; adaptive ways of responding to racism; the formation of goals for the future and plans to attain them; and skills for resisting early sexual involvement, substance use, and other risk behaviors. The primary caregiver sessions address ways in which the caregivers can monitor their children's behavior; encourage adaptive strategies for their children to

Program Name	Program Description
	respond to racism; and develop adaptive communication skills for discussing sex, substance use, and other risk behaviors. During the second hour of each session, youths and primary caregivers meet as a family with the facilitator and build on what was learned in the separate sessions. In the family sessions, facilitators work with families to build family-based strengths for supporting the youth's goals, enhancing racial pride, and improving communication and support. Website: https://cfr.uga.edu/saaf-programs/
Systematic Training for Effective Parenting (STEP)	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective Systematic Training for Effective Parenting (STEP) is a program that provides skills training for parents of children from 6 through 12 years of age. The program is typically taught in seven weekly, 1.5-hour study groups. Using the STEP multimedia kit the leader teaches lessons to parents on how to understand child behavior and misbehavior, practice positive listening, give encouragement (rather than praise), explore alternative parenting behaviors and express ideas and feelings, develop their child's responsibilities, apply natural and logical consequences, convene family meetings, and develop their child's confidence. Parents engage in role plays, exercises, discussions of hypothetical parenting situations, and the sharing of personal experiences. Videos demonstrate the concepts covered each week with examples of ineffective and effective parent–child interactions. Website: https://www.steppublishers.com/
Teaching Students to be Peacemakers	Service Code: EDU01 Populations: Elementary and Middle School Students IOM: Universal Teaching Students To Be Peacemakers (TSP) is a school-based program that teaches conflict resolution procedures and peer mediation skills. The program, based on conflict resolution theory and research, aims to reduce violence in schools, enhance academic achievement and learning, motivate prohealth decisions among students, and create supportive school communities. Students learn to be peacemakers in four steps. First, students are taught that conflicts are inevitable but can be desirable and can have positive outcomes when managed constructively. Second, they learn how to negotiate "integrative agreements" to conflicts of interests using a six-step negotiation procedure. Third, students are taught how to mediate their classmates' conflicts. These first three steps constitute the conflict resolution training part of the program and typically require 10-20 hours of classroom instruction. Fourth, teachers implement the peer mediation component in which each student gets experience serving as a mediator. Website: http://www.co-operation.org/rogeranddavid/
Teen Intervene	Service Codes: INT02 Populations: Persons Using Substances, Youth/Minors, Middle and High School Students IOM: Indicated Teen Intervene is a brief, early intervention program for 12- to 19-year-olds who display the early stages of alcohol or drug involvement. The program aims to help teens reduce and ultimately eliminate their substance use. The program is typically administered in an outpatient, school, or juvenile detention setting by a trained professional in three 1-hour sessions. During session 1, an individual session with the adolescent, the facilitator elicits information about the adolescent's substance use and related consequences, examines the costs and benefits of the substance use, and helps the adolescent set goals of behavior change. In session 2, the facilitator assesses the adolescent's progress, discusses strategies for overcoming barriers, and negotiates the adolescent's continued work toward meeting goals. Session 3 is an individual counseling session with the teenager's parent (or guardian); this session addresses parent-child communication and discipline practices, and specific ways for the parent to support the child's goals. The third session also includes a brief wrap-up conversation with the parent and adolescent. Website: https://www.hazelden.org/store/item/560322?Teen-Intervene-Fourth-Edition

Program Name	Program Description
	BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
Triple P – Positive Parenting Program	Service Code: EDU03 (INF02, INF04, INF06 would be used when implementing Level 1) Populations: Parents/Families IOM: Universal, Selective, Indicated The Triple P – Positive Parenting Program is a parenting and family support system designed to prevent – as well as treat – behavioral and emotional problems in children and teenagers. It aims to prevent problems in the family, school and community before they arise and to create family environments that encourage children to realize their potential. Triple P draws on social learning, cognitive behavioral and developmental theory as well as research into risk factors associated with the development of social and behavioral problems in children. It aims to equip parents with the skills and confidence they need to be self-sufficient and to be able to manage family issues without ongoing support. Triple P has been developed as a system, with a suite of interventions, of increasing intensity. Triple P can be delivered as a public health initiative, to create a meaningful impact at a population level, or its interventions can be selected specifically to target a particular demographic or parenting group. Website: https://www.triplep.net/
Trust-Based Relational Intervention	Service Code: EDU03 (when training parents and non-professional caregivers), CBP02 (when training professional caregivers such as counselor or social worker) Populations: Parents/Families, Other Professionals IOM: Universal, Selective Trust-Based Relational Intervention (TBRI) is an attachment-based, trauma-informed intervention designed to meet the complex needs of children who have experienced adversity, early harm, toxic stress, and/or trauma. TBRI Caregiver Training is a group in-person parent and caregiver training program. TBRI 101 is a self-guided virtual training for caregivers that is delivered through a series of video lessons. The training emphasizes three core principles: Empowerment (attention to physical needs), Connecting (attention to attachment needs), Correcting (attention to behavioral needs). Website: https://child.tcu.edu/about-us/tbri/
Too Good for Drugs & Violence (High School or Expansion)	Service Code: EDU01, EDU02 Population: Elementary, Middle and High School Students IOM: Universal Too Good for Drugs & Violence (High School) is a comprehensive prevention education program for high school students. Interactive games and activities provide practical guidance on dating and relationships, building healthy friendships, and refusing negative peer influence. Lessons foster analysis and discussion of the effects of ATOD use. Students also analyze the impact of social media on decision making, reaching goals, and self identity. Students learn how to navigate the challenges of social and academic pressures through making responsible decisions, managing stress and anger, reflecting on personal relationships, and resolving conflicts. Too Good for Drugs & Violence High School offers ten lessons to be delivered once a week for ten weeks. This program is also used to capture implementation of Too Good for Drugs along with TGFV - A Peaceable Place or TGFV - Social Perspectives expansion unit as a single contiguous course. Website: https://toogoodprograms.org/
Too Good for Drugs (TGFD)	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal Too Good for Drugs (TGFD) is a school-based prevention program for kindergarten through 12th grade that builds on students' resiliency by teaching them how to be socially competent and autonomous problem solvers. The program introduces and develops social and emotional skills for making healthy choices, building positive friendships, communicating effectively, and resisting peer pressure. TGFD teaches five essential social and emotional learning skills: • Goal Setting

Program Name	Program Description
	• Decision Making • Bonding with pro-social others • Identifying and managing emotions • Communicating effectively Website: https://toogoodprograms.org/
Too Good for Violence (TGFV)	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal Too Good for Violence (TGFV) is a school- and community-based prevention program for kindergarten through 12th grade. The program provides students with the skills, knowledge, and attitudes they need for positive social development and supportive relationships. Concepts addressed vary by grade level, but include topics such as developing and applying social and emotional learning skills for conflict resolution, bullying prevention, anger management, and respect for self and others. Website: https://toogoodprograms.org/

Evidence Informed Programs

Program Name	Program Description
Active Parenting	Service Code: EDU03 Population: Parents/Families IOM: Universal Active Parenting (4th Edition) is a video-based education program targeted to parents of 2- to 12-year-olds who want to improve their parenting skills. The program teaches parents how to raise a child by using encouragement, building the child's self-esteem, and creating a relationship with the child based upon active listening, effective communication, and problem solving. It also teaches parents to use natural and logical consequences and other positive discipline skills to reduce irresponsible and unacceptable behaviors. Website: http://www.activeparenting.com/
All Stars	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal All Stars is a continuum of prevention programs, for grades 4-12, designed to delay the onset of risky behaviors with adolescents. The central program in the All Stars series is All Stars Core. In All Stars Core, students identify positive ideals and future aspirations. They participate in games and discussions that establish positive peer group norms; peer pressure to engage in risky behavior disappears. Students commit to personal standards of behaviors. All Stars Core promotes bonding with family, school and community. It encourages parents and kids to talk about aspirations and commitments. Core is designed to be delivered when students are between 11 and 13 years old (sixth or seventh grade). There are thirteen 45-minute sessions and an additional eight supplemental sessions. Website: www.allstarsprevention.com
CATCH My Breath	Service Code: EDU01, EDU02 Populations: Middle and High School Students IOM: Universal CATCH My Breath is a youth E-cigarette and JUUL prevention program developed by The University of Texas Health Science Center at Houston School of Public Health. The program provides up-to-date information to equip students with the knowledge and skills they need to make informed decisions about the use of E-cigarettes, including JUUL devices. CATCH My Breath includes active student-centered learning facilitated by peer leaders. The program offers in-class activities, teacher education, online resources, and take-home materials for parents. The curriculum consists of 4 lessons at 30-40 minutes each. The program's key learning objectives include: knowledge of E-cigarettes and potential harms, understanding and analyzing deceptive advertising techniques, developing and practicing socially acceptable refusal skills and practicing peer modeling techniques in small groups. Website: https://catch.org/program/vaping-prevention/
Celebrating Families	Service Code: EDU03 Population: Parents/Families IOM: Selective, Indicated The Celebrating Families!™ is a cognitive behavioral, support group model for families in which one or both parents have a serious problem with alcohol or other drugs and in which there is a high risk for domestic violence, child abuse, or neglect. Celebrating Families!™ works with every member of the family, from ages 3 through adult, to strengthen recovery from alcohol and/or other drugs, break the cycle of addiction and increase successful family reunification. Celebrating Families!™ increases resiliency factors and decreases risk factors while incorporating addiction recovery concepts with healthy family living skills. Website: http://www.celebratingfamilies.net/ BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE MAY NOT BE USED TO FUND THIS PROGRAM.

Program Name	Program Description
Children In Between	Service Code: EDU03 Population: Parents/Families IOM: Selective Children in Between (CIB), formerly known as Children in the Middle, is an educational intervention for divorcing families that aims to reduce the parental conflict, loyalty pressures, and communication problems that can place significant stress on children. CIB consists of one to two 90- to 120-minute classroom sessions and can be tailored to meet specific needs. The intervention teaches specific parenting skills, particularly good communication skills, to reduce the familial conflict experienced by children. Each parent attending classes typically receives two booklets ("What About the Children" and "Children in Between") that give advice for reducing the stress of divorce/separation on children and promote practice of the skills taught in the course. Each parent also watches the intervention video, which illustrates how children often feel caught in the middle of their parents' conflicts. There is also an online version of this program. Website: http://www.divorce-education.com/
Club Ophelia	Service Codes: ALT01, EDU02 Populations: Elementary and Middle School Students IOM: Universal, Selective To teach middle school girls about healthy relationships. This after school program educates girls about relational aggression, teaches them how to relate the information on relational aggression to their own lives, and shows them how to integrate what they have learned into the lives and to think about how they could help another girl who is either a victim or a bully. Website: https://www.cheryldellasega.com/club-ophelia/
Communities Mobilizing for Change on Alcohol (CMCA)	Service Codes: ENV01, ENV02, CBP01, CBP04, CBP05 IOM: Universal Communities Mobilizing for Change on Alcohol (CMCA) is a community-organizing program designed to reduce teens' (13 to 20 years of age) access to alcohol by changing community policies and practices. CMCA seeks both to limit youths' access to alcohol and to communicate a clear message to the community that underage drinking is inappropriate and unacceptable. It employs a range of social-organizing techniques to address legal, institutional, social, and health issues related to underage drinking. The goals of these organizing efforts are to eliminate illegal alcohol sales to minors, obstruct the provision of alcohol to youth, and ultimately reduce alcohol use by teens. The program involves community members in seeking and achieving changes in local public policies and the practices of community institutions that can affect youths' access to alcohol. Website: http://yli.org/communities-mobilizing-for-change-on-alcohol/
Cooperative Parenting and Divorce	Service Code: EDU03 Population: Parents/Families IOM: Selective To address the relationship between separate households created as a result of divorce or family separation. The program is an 8-session class for divorced or divorcing parents. It uses a psycho-educational video-based approach focusing on the enhancement of the child(ren)'s functioning within their family. Website: http://www.activeparenting.com
COPE (Creating Opportunities for Personal Empowerment) Programs	Service Code: EDU01, EDU02 Populations: Elementary, Middle, High School and College Students; Young Adults IOM: Universal, Selective COPE is a prevention program utilizing Cognitive Behavioral Therapy skills building approach that includes reducing negative thoughts, increasing healthy behaviors, and improving communications and problem-solving skills. The goal of this educational program is to teach how to recognize negative thought patterns, and provide cognitive behavioral skills and techniques that can be useful in modifying negative thinking. This program comes in several versions. The manual-based 7-session programs are designed for children (ages 7 to 11), teens (ages 11 to 18), and young

Program Name	Program Description
	adults (ages 18 to 24). The programs can be delivered in K-12 schools, colleges/universities, primary care practices, and healthcare systems in either brief 25- to 30-minute sessions or more traditional 50-minute class sessions. The manual-based 15-session Healthy Lifestyles TEEN (Thinking, Emotions, Exercise, and Nutrition) program is designed for teens (13 to 18 years old) and builds upon the skills learned in the 7-Session Program by including sessions on healthy nutrition and physical activity. The program is designed to be integrated into a student's health course or taught in group and individual sessions in primary care or specialty care settings. Outcomes from the program include higher academic performance, less alcohol use, less depression and greater healthy lifestyles behaviors. Website: www.cope2thrive.com
D.A.R.E.	Service Codes: EDU01 Populations: Elementary, Middle and High School Students IOM: Universal The D.A.R.E. keepin' It REAL elementary and middle school ten lesson curriculums are implemented by trained D.A.R.E. officers. The elementary curriculum teaches skill such as self-awareness and management, responsible decision making, understanding others, relationship and communication skills, and handling responsibilities and challenges. The middle school curriculum includes lessons that teach skills such as risk assessment, decision making, communication and the REAL resistance strategies. Website: www.dare.org
Foundations of Fatherhood	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective To encourage fathers to provide not just financial but spiritual, intellectual, emotional and developmental support. This program is a 12-week education program which focuses on covering values, spiritual leadership, communication, building healthy relationships, discipline and gives fathers an opportunity to grow by mentoring less experienced fathers. Website: www.goshen.edu/news/bulletin/02june/dad_makes.php
Freedom from Smoking	Service Code: INT02 Population: Persons Using Substances IOM: Indicated This is a smoking cessation program comprised of 8 group sessions. The program uses a positive behavioral change approach. The program provides special attention to developing a quitting plan, dealing with recovery symptoms, controlling weight, managing stress through relaxation techniques that work, and being ready to fight urges to go back to smoking. Website: http://www.lung.org/stop-smoking/how-to-quit/freedom-from-smoking/ CESSATION PROGRAMS ARE CONSIDERED INTERVENTION PROGRAMS. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
Girls on the Run	Service Codes: EDU02, ALT01 Populations: Elementary and Middle School Students IOM: Universal Over a period of 10-12 weeks, girls in the 3rd - 5th and 6th - 8th grade participate in an after-school program. Designed to allow every girl to recognize her inner strength, the Girls on the Run curriculum inspires girls to define their lives on their own terms. The Girls on the Run lessons encourage positive emotional, social, mental and physical development. Participants explore and discuss their own beliefs around experiences and challenges girls face at this age. They also develop important strategies and skills to help them navigate life experiences. Physical activity is woven into the program to inspire an appreciation of fitness and to build habits that lead to a lifetime of health. At the end of each 3-month session, the girls participate in a Girls on the Run 5k event. Website: www.girlsontherun.org

Program Name	Program Description
Healthy Alternatives for Little Ones (HALO)	Service Codes: EDU01, EDU02 Populations: Preschool and Elementary School Students IOM: Universal HALO is an 8 to 12-unit holistic health and substance misuse prevention curriculum. HALO is designed to address risk and protective factors for substance misuse and other health behaviors by providing children with information on healthy choices. The evidence-based program aims to help children understand the complexities of "health" and "healthy choices" by putting these abstract concepts into concrete terms they can understand. The curriculum encourages healthy eating, exercise, and emotion recognition and educates children about the harmful effects of alcohol, tobacco, and other drugs (ATOD) on the body. HALO provides learning opportunities for children through teacher-led, developmentally appropriate, and fun hands-on activities that involve educational songs, videos, group activities, and books. Parental involvement is optional with introductory and unit-specific letters that encourage at-home discussion and the practice of identifying and making healthy choices. *Discontinued by program developer CINCH.*
Lead and Seed	Service Code: EDU02 Population: Coalitions, Youth/Minors, General Population IOM: Universal Lead & Seed is an environmental prevention program for schools or communities that is youth-driven and adult-supported. The program focuses on underage alcohol consumption, prescription drug misuse, drunk driving, marijuana and illicit drug use. It involves an interactive, 2-day training with youth leaders from middle and/or high school and adults who will work with the youth to capture the desired outcomes. The team develops a logic model using data from their community assessment to drive the process for innovative solutions and sustainability of positive outcomes. The empowered team promotes community mobilization, social marketing techniques, leadership skills and other advocacy measures to make necessary changes in their physical, socio-cultural, economic and legal environments. Note: Only the Lead & Seed training described above is entered under the program "Lead & Seed." This recurring training should be entered using service code EDU02. For more information: Contact Coalition Pathways, Inc.
Lions Quest Skills for Growing	Service Codes: EDU01, EDU02 Populations: Preschool and Elementary School Students IOM: Universal Skills for Growing is a PreK-5 program designed to help educators create safe, supportive classrooms that enhance learning, encourage positive relationships and promote behaviors that help students become capable, caring, and healthy young people. The comprehensive program focuses on social and emotional learning, drug and bullying prevention, character education and service-learning, and it provides the resources for inviting faculty, families, and communities into the process. Includes 24-27 lessons, depending on grade level. Website: https://www.lions-quest.org/
Marijuana Brief Intervention	Service Code: INT02 Populations: Young Adults, Persons Using Substances IOM: Indicated Marijuana Brief Intervention provides information to help people manage, reduce, or stop their marijuana use. It follows a full SBIRT model that integrates developmentally adjusted components of motivational interviewing, cognitive-behavioral therapy, and the Stages of Change Model. In keeping with the SBIRT approach, this program includes instructions to measure the participant's marijuana use through a screening tool, pursue a brief intervention, and if needed, refer to further treatment. The intervention can be delivered in a single session, a four-session format, or a six-session format. Sessions address the following topics: preparing for change; strategies for change; managing withdrawal; problem solving; relapse prevention. Marijuana Brief

Program Name	Program Description
	Intervention can be used in a variety of settings, including primary care, addiction and mental health clinics, colleges and universities, and correctional settings. Website: https://www.hazelden.org/store/item/442137?Marijuana-Brief-Intervention-Collection BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
On Applebee Pond	Service Codes: EDU01, INF08, CBP03 Populations: Preschool, Elementary, Middle and High School Students IOM: Universal To teach young children positive life skills, focusing on self-esteem, social skills, peacemaking, tobacco and alcohol. Certain 6th -11th graders are trained and then take the On Applebee Pond Puppets into the classroom of pre-K -3rd grade classes. Skits are performed with assistance from an adult advisor. Website: http://www.mercercountybhc.org/home-page/applebee-pond-2/
One Voice Youth Empowerment Model	Service Code: ALT02, CBP03 for training youth, other service codes may be utilized to capture the activities implemented by the youth Populations: Middle and High School Students IOM: Universal One Voice (also known as Dover Youth 2 Youth) is a comprehensive, peer-based youth empowerment program for students in grades 6-12. It is designed for youth advocate participants to ultimately influence social norms and policies at the community level; delay their own initiation in ATOD use; increase perception of harm of ATOD use among the community; and decrease ATOD use at the community level. One Voice has three core elements: Knowledge > Skills > Action. These elements are built by: - Providing participants with a core base of knowledge and command of the issues - Identifying core skills needed to successfully take action (such as public speaking, message development, media literacy, working with the press, legislative skills) - Regularly and rigorously drilling/practicing skills before taking action - Providing an opportunity to put the skills into action (deliver the press conference, give the presentation, record the radio PSA, speak to the legislative committee) - Ensuring consistency of action and coordination of youth and staff through the One Voice Youth Empowerment Toolkit. Website: http://dovery2y.org/
Parenting from Prison	Service Code: EDU03 Population: Parents/Families IOM: Selective Parenting from Prison is a parent education program for inmates. The program curriculum teaches inmates skills to strengthen family functioning, increase positive behaviors, decrease substance use, and increase their knowledge of risk and resilience factors. The 20-session curriculum includes topics such as self-esteem, risk and resilience factors, communication, discipline, problem solving, and decision making. *Program discontinued.*
Parenting Inside Out	Service Code: EDU03 Population: Parents/Families IOM: Selective, Indicated Parenting Inside Out (PIO) is a parenting education curriculum developed specifically for incarcerated populations – both men and women. PIO is grounded in adult learning theory designed to help parents promote healthy child adjustment and prevent child problem behavior by using effective communication and constructive problem-solving skills. Its curriculum focuses on real-life, problem-oriented topics, and skills training with an emphasis on child development and child health and safety. Its learner-centered design serves to reduce attrition, lower learner resistance, and increase motivation. With each 90-minute session held twice a week, it takes five weeks to successfully complete a full cycle of classes. Website: www.parentinginsideout.org/curriculum

Program Name	Program Description
Playbl smokeSCREEN	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal smokeSCREEN is a web-based digital video games from Playbl designed for youth ages 10-16 and offers up to six hours of unique game play for smoking and vaping prevention. The goal of the game is to strengthen youth's decision making around tobacco and vaping through story selection and choices that direct the outcome of the game. Website: https://playbl.com/
Positive Community Norms (PCN)	Service Codes: INF02, INF04, INF06, CBP01, CBP04 IOM: Universal The Positive Community Norms (PCN) Model is a new approach to cultivating community cultures around health and safety issues. PCN is a community (or environmental) transformational approach that engages many different audiences throughout the community for the purpose of improving health and safety. PCN integrates leadership, positive norms communication and prevention portfolio integration across the social ecology to improve health and safety. PCN is based on several theories with extensive track records in psychology and health education including Adlerian Psychology, Social Ecology, Social Cognitive Theory, the Theory of Reasoned Action, Normative Theories and Transformational Learning Theory. PCN employs methods of health communication, social norms and social marketing. Website: http://www.montanainstitute.com/
Project Drug Free: Reach for the Stars!!	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal This curriculum has been developed using research-based strategies, implemented and evaluated over time with students, that have shown to be effective in the prevention of drug use Project Drug Free is divided into four grade groups: K-3, 4-6, 7-8, & 9-12, the length of the curriculum varies. It is set up in 3 units and approximately 10 sessions, and includes many interactive methods of teaching such as role-plays, internet-research and classroom debates. Booster sessions assist the critical transition from middle school to high school. The program covers all forms of drug use (tobacco, alcohol, marijuana, inhalants, etc.) Each component of Project Drug Free includes a parent's component which will reinforce what children are learning, and will open opportunities for family discussions. Website: www.nimcoinc.com
R.E.A.L.	Service Code: EDU01 Population: Elementary and Middle School Students IOM: Universal R.E.A.L. (Realistic Education About Life): To teach youth (students in grades K-6) about ATOD, self-concept, coping/relating skills, decision making, and violence/bullying prevention skills. Program is presented in multiple sessions in an appropriate classroom prevention environment. Classroom presentations are comprised of a series of interactive lessons designed for individual grade levels from K-6. Created by Saint Vincent College Prevention Projects
SADD	Service Code: ALT02 Populations: Middle and High School Students IOM: Universal **Important Note: DDAP funds cannot be used for SADD unless the SCA or provider agency who will be implementing the SADD related services has a signed MOU with the PA DUI Association. This MOU must be updated annually. Verification that a current MOU is in place must be provided to DDAP prior to entering SADD as program in the SCA's plan in the DDAP data system. To provide students with the best prevention and intervention tools possible to deal with the issues of underage drinking, other drug use and impaired driving and other

Program Name	Program Description
	destructive decisions. SADD is a peer leadership organization dedicated to preventing destructive decisions. Website: https://www.sadd.org/
Skillstreaming for the Elementary School Child	Service Code: EDU01, EDU02 Populations: Elementary School Students IOM: Universal, Selective Skillstreaming for the Elementary School Child is a social-emotional learning program. It employs a four-part training approach—modeling, role-playing, performance feedback, and generalization—to teach prosocial skills to elementary school students. Skillstreaming is ideal for small group instruction for children who have common social needs. While originally developed to remediate behavioral skill deficits in select groups of children, it can also be taught in whole class sessions. Website: https://www.researchpress.com/product/skillstreaming-elementary-school-child/
Smoke Free for Life	Service Code: INT02 Population: Persons Using Substances IOM: Indicated Smoke-Free for Life is an eight-session smoking cessation program developed by Breathe Pennsylvania. This approach focuses on the individual needs of each smoker, while in a group setting. Website: http://breathepa.org/programs/smoke-free-for-life/ CESSATION PROGRAMS ARE CONSIDERED INTERVENTION PROGRAMS. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
SPORT Prevention Plus Wellness	Service Code: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal SPORT Prevention Plus Wellness is a brief intervention to prevent substance use and promote proactive wellness behaviors and positive identities among youth. It takes less than 50 minutes to implement and is available in three versions for high school adolescents ages 14-18, middle school adolescents ages 10-14, and elementary school children ages 8-10. The program is designed to help youth look and feel more active, fit and healthy using a three-step process of: 1. Screening youth for their current health habits to increase awareness of their substance use and wellness behaviors; 2. Providing feedback on those health habits and positive image messages cuing desired future images of youth and increasing motivation for change; and 3. Presenting a goal plan and contract to have youth set and monitor goals to avoid substance use and increase wellness behaviors increasing self-control skills. Scripts are provided for an individual one-on-one or optional group lesson format. *(Program research was done for one-on-one format only.)* Website: https://preventionpluswellness.com/products/sport-prevention-plus-wellness
Student Assistance Program	Service Codes: PIR01-05, PIR07, CBP01/02 for team training/TA Populations: Elementary, Middle and High School Students, Teachers/Administrators/Counselors/Other School Personnel, Parents/Families IOM: Universal, Selective, Indicated To assist school personnel in identifying issues including ATOD and mental health issues which pose a barrier to students' success. Website: http://pnsas.org
Student Skills for Life	Service Codes: EDU02, PIR06, INT02 Populations: Middle School, High School and College Students, Persons Using Substances, Delinquent/Violent Youth IOM: Universal, Selective, Indicated This program offers interactive education sessions that provide the justice system with alternative sentencing for young drug/alcohol offenders and provide parents and schools with disciplinary and educational options when chemical use is evident in their

Program Name	Program Description
	children. It is also used as an effective prevention system among non-using or early-experimenting youth. Intervention version includes 12 hours of evening classes; three or four hours each. Prevention version in schools includes a series of twelve 1-hour sessions. The program provides experiential life skills training, and may include parenting classes and referrals to drug and alcohol assessments when appropriate. Website: https://www.compassmark.org/skills-for-life/ BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE MAY NOT BE USED TO FUND THE INTERVENTION VERSION OF THIS PROGRAM.
Support for Students Exposed to Trauma (SSET)	Service Code: EDU01 Populations: Elementary, Middle and High School Students IOM: Selective, Indicated Support for Students Exposed to Trauma (SSET) is a school-based group intervention for students exposed to traumatic events and suffering from symptoms of post-traumatic stress disorder (PTSD). Designed specifically for use by teachers and school counselors, SSET is a non-clinical adaptation of the Cognitive Behavioral Intervention for Trauma in Schools (CBITS) Program. In 10 group lessons, students who participate in SSET learn a wide variety of skill-building techniques to reduce current problems with anxiety or nervousness, withdrawal or isolation, depressed mood, acting out in school, or impulsive or risky behavior. SSET also helps students deal with real-life problems and stressors and increase levels of peer and parent support. The SSET program has been evaluated for use with middle school students ages 10-14 but will likely work well with students in late elementary through early high school. Website: https://traumaawareschools.org/index.php/learn-more-sset/
Tobacco Resistance Unit (TRU)	Service Codes: CBP03, ALT02, EDU02, ENV01 Population: Middle and High School Students, Youth/Minors IOM: Universal Tobacco Resistance Unit (TRU) in PA is a youth empowerment program managed by the Pennsylvania Alliance to Control Tobacco and the American Lung Association in PA. TRU Groups for youth 12-18 are formed in school or communities. TRU groups register with PACT, recruit members and engage in activities such as leadership workshops, advocacy, arranging/attending events, educating peers about dangers of tobacco and nicotine addiction, and helping youth quit smoking/vaping. Website: https://truinpa.org/
The Council for Boys and Young Men	Service Code: EDU02 Populations: Middle and High School Students, Youth/Minors IOM: Universal, Selective The Council is a strengths-based approach to promote boys' safe, strong and healthy passage through preteen and adolescent years. Using the Council program model, professional mentoring/counseling services, and trained volunteers, the program introduces healthy role models and promotes prosocial behaviors. The Council follows a structured, group curriculum and uses incentives for participation. Each week, for 10 weeks, a group of boys of similar age and development meet with two facilitators for two hours. Boys are encouraged to attend for ten weeks or more in order to get the full benefit of the Council model. Website: http://www.onecirclefoundation.org/
Too Good for Drugs & Violence (After School Activities)	Service Code: EDU02 Population: Youth/Minors, Elementary School Students IOM: Universal Too Good for Drugs & Violence After-School Activities is an extension of the Too Good evidence-based prevention education programs for the after-school setting. Through a variety of positive, age-appropriate activities including games, stories, and songs, the program reinforces basic prevention concepts including decision making, goal setting, and conflict resolution among others. The activities are divided by age groups to sustain the children's interest and correspond to their development level. Website: https://toogoodprograms.org

Supplemental Programs

Program Name	Program Description
AOD Environmental Activities	Service Codes: Any ENV code, except ENV04, ENV08, ENV10 IOM: Universal Includes alcohol and other drug environmental activities such as policy change, alcohol vendor education and town hall meetings. EXCLUDES Tobacco-related environmental activities, which are recorded under Tobacco Prevention Activities.
ATOD Alternative Activities	Service Codes: Any ALT code IOM: Universal, Selective, Indicated Includes alternative activities such as ATOD-free recreational and/or social opportunities, recognition events and mentoring activities.
ATOD Community Based Process Activities	Service Codes: Any CBP code, except CBP02 and CBP03 IOM: Universal Includes community based process activities such as multiagency collaboration, marketing and developing programs, assessing community needs, and strategic planning.
ATOD Education Activities	Service Codes: EDU01, EDU02 IOM: Universal, Selective, Indicated Includes substance use prevention education activities. This includes educational programs intended to develop social-emotional competence such as refusal skills, decision making and stress management.
ATOD Information Dissemination Activities	Service Codes: INF02, INF04, INF06, INF07, INF08, INF09 IOM: Universal, Selective, Indicated Includes information dissemination activities such as health fairs, speaking engagements, and distribution of brochures, flyers, newsletters, PSAs, online ads, etc.
ATOD Intervention Activities	Service Codes: Any INT Code IOM: Selective, Indicated Includes activities designed to encourage individuals to examine their own patterns of substance use and to reduce risky substance use behaviors. This program captures tobacco cessation classes and support provided to families of individuals with a substance use disorder. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND INTERVENTION PROGRAMS/ACTIVITIES.
ATOD Materials Development	Service Codes: INF01, INF03, INF05 IOM: Universal The creation of original documents and other educational pieces for use in information dissemination activities such as printed materials, newsletters, public service announcements, and resource directories.
ATOD Non SAP Problem ID and Referral Activities	Service Codes: PIR06, PIR07, PIR08, PIR09 IOM: Selective, Indicated Includes problem identification and referral activities such as risk screening, referral to services and follow-up. EXCLUDES screening, referral and follow-up done as part of the Student Assistance Program.
ATOD Training and Professional Development	Service Codes: CBP02, CBP03 IOM: Universal Structured prevention trainings intended to equip individuals, community groups, professional staff and/or trainers to design, develop, deliver, or advance prevention programs or practices.
AVOID	Service Code: EDU01, EDU02 Populations: Middle and High School Students IOM: Universal AVOID is a media-based online toolkit for vaping prevention programming with middle and high school students. The current AVOID toolkit includes five one-hour lessons with videos, discussion guides, and handouts for immediate implementation by a

Program Name	Program Description
	facilitator. Each AVOID lesson is designed to be completed in around an hour. However, the lessons are customizable and can be shortened or lengthened depending on time constraints. Topics discussed include: what's in vapes and who is using them, what's in vape "smoke", physical consequences of vaping, nicotine in vapes and risk of addiction, harmful flavors in vape liquid, and how the tobacco industry targets youth with vapes. Website: https://www.kdhrc.com/avoid/
BeCool	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal This is a K-12 program which has 6 different levels - lower and upper elementary, middle school bridge, middle school 1, middle school 2, and high school. BeCool teaches students how to stay in control of their feelings during conflict or frustrating situations. BeCool teaches specific reflective thinking techniques to promote self-control, stop bullying and interrupt the tendency to impulsively act out. In the process of imagining the pros and cons of behaving HOT, COLD, or COOL and using optimistic self-talk, students become more self-aware and empathic to the feelings of others. BeCool incorporates the use of DVD's to guide role plays in teaching students how to manage their feelings and resolve conflicts. Website: www.stanfield.com
Beginning Alcohol and Addictions Basic Education Studies (BABES)	Service Codes: EDU01, EDU02 Populations: Preschool and Elementary School Students IOM: Universal, Selective Beginning Awareness Basic Education Studies (BABES) is a primary prevention program designed to give children a lifetime of protection from substance misuse. BABES accomplishes this by assisting young people to develop positive living skills and by providing them with accurate, non-judgmental information about the use and misuse of alcohol and other drugs. Website: http://babesworld.org/
Be Strong Families Parent Café	Service Code: EDU03 Populations: Parents/Families IOM: Universal, Selective Parent Cafés are structured, small group conversations that create physically and emotionally safe spaces where parents and caregivers talk about the challenges and victories of raising a family. Parents gather around small tables, setup to feel like a café, and respond to specific question prompts designed to promote mutual support and parent-to-parent learning. Each group focuses on improving the following Strengthening Families™ Protective Factors which help create strong families: parental resilience; social connections; concrete support in times of need; knowledge of parenting and child development; social and emotional competence of children. Website: https://www.bestrongfamilies.org/cafes-overview
Celebrating Healthy Choices	Service Code: EDU01, INF08 Populations: Elementary School Students IOM: Universal Celebrating Healthy Choices, a Too Good program from Mendez Foundation, can be used for Red Ribbon Week, National Prevention Week, or another special week-long celebration in schools for grades K to 5. Activities begin with a school-wide opening assembly introducing students to the concept of healthy choices. The opening assembly can be used to involve family and community by inviting community leaders, healthcare professionals, police officers, or athletes to share their inspirational stories about making healthy choices. Tuesday through Thursday, each grade level explores the fundamentals of a social skill to ready them to make healthy choices in life. Students learn a fun rap to reinforce what they learned. Students come together at the end of the week to celebrate what they learned, to perform the rap they learned in their classes, and to make a pledge to continue making healthy choices. https://toogoodprograms.org/collections/celebrating-healthy-choices

Program Name	Program Description
Children's Program Kit	Service Code: EDU02 Population: Children of Persons with Substance Use Disorders IOM: Selective NACoA's Children's Program Kit is a curriculum to help children impacted by parental addiction. It provides over 100 skill-based and developmentally appropriate lesson plans along with everything needed to offer a strong and effective educational support program to school age children of addicted parents. Through the lessons children learn are not alone, they didn't cause it, they can't cure it, but they can learn to cope with it. They also learn skills such as problem solving, finding safety, and seeking supportive services. Website: https://nacoa.org/programs/
Creating Lasting Family Connections (Original)	Service Code: EDU03 Populations: Parents/Families IOM: Selective Description: The Original Creating Lasting Families Program (CLFC) is a structured curriculum for youth ages 9-17 in high-risk environments and their parents, guardians, and other family members. Participating youth and adults are encouraged to improve their personal growth through increasing self-awareness, expression of feelings, interpersonal communication, and self-disclosure. Participants are taught social skills, refusal skills, and appropriate knowledge and healthy beliefs about alcohol and drugs. The Original CLFC Program also provides parents and other caring adults with family management, family enhancement, and communications training. The program contains three 5-6 session modules for youth, three 5-6 session modules for parents, and an optional 2-3 session module for parents and youth together. Website: https://copes.org/
Fetal Alcohol Spectrum Disorder Prevention Activities	Service Codes: INF01-08, EDU01, EDU02, CBP02, CBP03, ENV01, ENV02 IOM: Universal, Selective, Indicated Activities to raise awareness and educate pregnant women, women of child bearing age and the general population about Fetal Alcohol Spectrum Disorder (FASD) in relation to preventable birth defects, developmental disabilities and behavioral health problems associated with alcohol consumption during pregnancy.
Footprints for Life	Service Code: EDU01, EDU02 Populations: Elementary School Students IOM: Universal Footprints for Life™ is a primary prevention program designed to build assets and teach skills through the use of puppets and stories that feature "real-life" situations experienced by a children's soccer team. The goal of Footprints for Life is to help young children build a strong foundation of life skills rooted in key social competencies. The social competencies that Footprints addresses are planning and decision-making practice, interpersonal skills, cultural competence, peer pressure, and peaceful conflict resolution — assets identified as promoting positive attitudes and behaviors. The program is designed to promote developmental assets to deter the first use of alcohol and other drugs. The six-week program is designed to be presented in the classroom setting and includes a parent information letter and weekly home assignments. The curriculum is designed to be implemented in 2nd or 3rd grades. https://www.footprintsforlife.org/
Get Connected: Linking Older Adults with Resources on Medication, Alcohol, and Mental Health	Service Code: EDU02, CBP02 Populations: Older Adults, professionals who work with older adults IOM: Universal Get Connected is a toolkit developed by SAMHSA and the National Council on Aging to increase awareness of alcohol and medication misuse and mental health conditions in older adults. The toolkit provides a three-session curriculum for training staff who work with older adults to: • Better understand the issues associated with substance misuse and mental health conditions in older adults • Increase staff confidence and comfort in addressing these problems

Program Name	Program Description
	• Provide resources to enable staff to screen and refer at-risk clients to an appropriate advisor such as a physician, an alcohol counselor, or a mental health professional. The toolkit also includes a three-session curriculum to educate older adults. It includes awareness-raising and self-screening tools designed to help them overcome obstacles to seeking help. Website: https://store.samhsa.gov/product/Get-Connected-Linking-Older-Adults-with-Resources-on-Medication-Alcohol-and-Mental-Health-2019-Edition/SMA03-3824
Girl Power	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal, Selective To help improve girls' lives as they pass through adolescence. This campaign was created by the Department of Health and Human Services. The program works to decrease crime and violence by targeting the increased use of tobacco and drugs among teenage girls, the decrease in self-confidence common among adolescent girls, and their need for skill-building in areas such as academics, arts, and sports. *Discontinued by program developer U.S. Department of Health and Human Services.*
Health and Opioid Prevention Education (HOPE) Curriculum	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal HOPE is a K-12 opioid prevention curriculum providing education on addiction and the dangers of prescription opioid misuse. The curriculum is a set of lesson plans, assessments, materials and resources specific for each grade and can be used to support health education. Teacher guides are available for both elementary and middle/high school. Lessons focus on medication safety and skill building for students to make healthy and drug-free choices throughout their life. Website: https://health-education-human-services.wright.edu/kinesiology-and-health/hope-curriculum
INDEPTH	Service Code: INT02 Populations: Middle and High School Students IOM: Indicated Intervention for Nicotine Dependence: Education, Prevention, Tobacco and Health (INDEPTH) is an is an alternative to suspension or citation program that is offered as an option to students who face suspension for violation of school tobacco or nicotine use policies. INDEPTH is taught by any trained adult in four, 50-minutes sessions. Each session addresses a different tobacco-related issue and can be facilitated either one-on-one or in a group setting. The goal of every program is to educate students about nicotine addiction and cravings and ultimately guide them through the process of identifying their own reasons for chewing, smoking or vaping tobacco products. Website: https://www.lung.org/stop-smoking/helping-teens-quit/indepth.html INDEPTH IS CONSIDERED AN INTERVENTION PROGRAM. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
Marijuana Prevention Plus Wellness	Service Code: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal Marijuana Prevention Plus Wellness (PPW) is a screening and brief intervention program for prevention and health professionals and parents who want to prevent cannabis use and promote protective wellness behaviors and positive identities among youth. Marijuana PPW is an intervention adopted from the SPORT Prevention Plus Wellness program. Marijuana PPW is a single-session cannabis use prevention program designed to increase wellness-enhancing behaviors including physical activity, sports participation, healthy eating, getting adequate sleep, and practicing stress control. It can be implemented in any setting where youth are found and is available in three versions for elementary, middle and high school. Marijuana PPW uses a three-step process of screening for current health habits, providing feedback on

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	those health habits, and presenting a goal plan. Marijuana PPW can be used as a stand-alone program, or as an add-on component to other programs. Website: https://preventionpluswellness.com/products/sport-marijuana-awareness-program
NIDA Brain Power	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal Brain Power! (for grades K-9) is designed to take students step by step through an exploration of the processes of science and how to use these processes to learn about the brain, the nervous system, and the effects of drugs on the nervous system and the body. Through hands-on science investigations, a DVD, and supplementary activities that are linked to other areas of the curriculum, students with different learning styles and strengths are given numerous opportunities to grasp the material. In addition, an overall goal of the project has been to make learning fun and engaging and to instill in young students a lifelong interest in science. *Discontinued by program developer NIDA.*
NIDA Mind Matters Series	Service Codes: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal "Mind Matters" includes nine engaging printed materials designed to help students in grades 5 – 8 understand the biological effects of drug misuse on the brain and body, along with identifying how these drug-induced changes affect both behaviors and emotions. A teacher's guide with lesson plans is used in combination with the printed materials. Website: https://nida.nih.gov/publications/mind-matters-series
PA START Campaign	Service Codes: INF02, INF04, INF06 IOM: Universal This strategy is used to capture activities associated with the dissemination and marketing of the Commonwealth Prevention Alliance's PA START campaign. Website: http://pastart.org
PA STOP Campaign	Service Codes: INF02, INF04, INF06 IOM: Universal This strategy is used to capture activities associated with the dissemination and marketing of the Commonwealth Prevention Alliance's PA STOP campaign. Website: http://pastop.org
Parent to Parent	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective To empower parents to become the most effective prevention tool ever devised specifically focusing around today's "Toxic Culture". Parents teach the program material to other parents using provided video to teach strategies for protecting children from the expanding areas of the toxic culture, like premature, promiscuous sex, violent behavior, drugs and alcohol, and the Internet. *Program discontinued.*
Parenting Activities	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective Services that build parenting and family management knowledge and skills.
Parents Who Host Lose the Most	Service Code: INF02, INF04, INF06, ENV03 (when Project Sticker Shock stickers contain PWHLTM message) Population: Parents/Families IOM: Universal A media campaign designed by Prevention Action Alliance to prevent underage drinking. It reinforces everyone's responsibility to promote healthy choices in their community. Its key message reminds parents that it is unsafe, unhealthy, unacceptable, and illegal to provide alcohol for underage youth. Its goal is to decrease

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	young people's access to alcohol by reducing the number of parents willing to provide alcohol for young people. Website: https://preventionactionalliance.org/about/programs/parents-who-host-lose-the-most/
PAYS Administration and Support	Service Codes: CBP01, CBP04, CBP07, INF08 (other INF codes as defined below) Populations: Youth/Minors, Middle and High School Students, Teachers/Administrators/Counselors/Other School Personnel (or other populations as defined below for sharing PAYS data) IOM: Universal This strategy is used to capture activities associated with recruiting schools to participate in the Pennsylvania Youth Survey (PAYS), administering the PAYS in schools, analyzing the PAYS data, sharing PAYS data, and meetings/TA with school personnel to promote the use of the PAYS data. Services should be entered according to the following guidelines: • Survey Administration Assistance – Use CBP04. Enter one service for each school where the PAYS is administered. Use population for students or Youth/Minors. • PAYS Data Analysis/Use TA – Use CBP01. Enter one service for each meeting with a school to provide assistance with analyzing, interpreting, and using their PAYS data, or each meeting with a school to discuss the results of your analysis of their PAYS data. Participant Total should be the number of people in attendance at the meeting. Use population Teachers/Administrators/Counselors/Other School Personnel. • School Recruitment/Marketing Meetings – Use CBP07. Enter one service for each meeting with school district superintendents or other school personnel to foster support and participation in the PAYS. Participant Total should be the number of people in attendance at the meeting. Use population Teachers/Administrators/Counselors/Other School Personnel. • Presentation/Sharing PAYS Data – Use INF08 for presenting the PAYS data to youth, schools or other populations (includes events like PAYS Summits). Use other INF codes (INF01-06) for developing and disseminating materials to share PAYS data with youth, schools or other populations.
Playbl empowerED	Service Codes: EDU01, EDU02 Populations: High School IOM: Universal empowerED is a story-based video game from Playbl to help teens, ages 14-18, take action to improve their school environment, recognize themselves as agents of change and improve their sense of well-being. Through one hour of unique game play, players are faced with six scenarios to practice thought restructuring strategies. Website: https://playbl.com/
Playbl PlaySmart	Service Codes: EDU01, EDU02 Populations: High School IOM: Universal PlaySmart is a web-based digital video game from Playbl that focuses on preventing opioid misuse and promoting mental health in high school students ages 16-19. In the video game, players learn strategies to prevention initiation of opioid misuse and to find mental health resources. Teens play through six storylines that teach knowledge of opioids, opioid misuse, mental health resources, and peer to peer support and has 6-8 hours of unique game play. Website: https://playbl.com/
Positive Solutions for Families	Service Code: EDU03 Population: Parents/Families IOM: Universal, Selective Developed by The Center for Social and Emotional Foundations for Early Learning (CSEFEL). The program is an evidence-based, user friendly parent training series to assist professionals working with parents to promote positive and effective parenting

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	behaviors which in turn promote social and emotional development and address the challenging behavior needs of young children. Website: http://csefel.vanderbilt.edu/resources/training_parent.html
Power of Parents	Service Code: INF08 Population: Parents/Families IOM: Universal Power of Parents educates parents about their influence with their teens and equips them with the conversational tools to talk to their teens about alcohol. The program targets parents of school-aged children. The parent workshops provide an opportunity to talk to parents and provide them with the Parent Handbook, a resource for continuing the conversation with their children. The workshops last less than 30 minutes. The objectives of the workshop are to: - Talk about the problem of teen drinking - Talk about the role of peers and adults in the problem of teen drinking - Talk about the role of parents and MADD in preventing teen drinking - Talk about the Handbook itself and what parents can do today, tomorrow, and in the future to prevent teen drinking Website: https://www.madd.org/the-solution/power-of-parents/
Prescription Drug Disposal and Safe Storage Activities	Service Codes: See codes outlined below IOM: Universal Used to capture all activities associated with the proper safe storage and disposal of prescription medications. This could include such activities as coordinating and/or promoting a Drug Take-Back Event, the installation of a collection box within a local law enforcement establishment or pharmacy, the use of drug disposal pouches such as Deterra drug deactivation packets, or providing guidelines and resources for safe storage. Service codes: ENV02-Changing Practices or Procedures Used to capture changes in practice such as: - When a law enforcement establishment agrees to install a "permanent" prescription take-back collection box - Funeral directors agree to include information and inform families on safe disposal of unused medications - A pharmacist agrees to install a collection box or carry disposal pouches - Senior Center agrees to routinely provide Med Lock Boxes and instructions to all new seniors CBP07-Prevention Program Marketing Use to capture meetings/activities held with community groups, organizations, businesses, pharmacies, and/or other agencies to market and encourage them to support you in the implementation of this program. INF01/INF03/INF05-Material/Media Development Use to capture the development of informational materials/media specific to prescription drug take-back events, collection boxes, additional safe disposal methods, and/or safe drug storage methods. INF02/INF04/INF06-Material/Media Dissemination Use to capture the dissemination of informational materials/media specific to prescription drug take-back events, collection boxes, additional safe disposal methods, and/or safe drug storage methods. INF08-Speaking Engagements Use to capture presentations or speaking events specific to the topic of safe storage and proper disposal of unused medications.

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	CBP01-Technical Assistance/Multi-agency Collaboration Use to capture meetings that are held for coordinating and collaborating on activities/events involving safe disposal practices and techniques such as drug take-back events, permanent collection boxes, drug deactivation packets, etc. ENV04-Prescription Drug Safe Storage and Disposal Use to capture events held in conjunction with state and local law enforcement agencies that provide an opportunity for people to drop off unwanted prescription drugs for proper disposal. Also use to capture dissemination of medication lock boxes/storage devices or drug disposal pouches such as Deterra drug deactivation packets.
Project CONNECT	Service Code: INT02 Populations: Youth/Minors, Youth Adults, Middle and High School Students, Persons Using Substances IOM: Indicated Project CONNECT®, a nicotine cessation and reduction program, is designed to motivate participants to make positive choices, including changing their nicotine use, attitudes, and behaviors. Project CONNECT® is for any young person who uses nicotine products and would like to learn skills and strategies for change. It can also be used as a mandatory program for students who have violated a nicotine policy. The program is delivered in 8 weekly sessions. Website: https://www.caron.org/education-alliance/student-assistance-program/sap-services-for-students/project-connect PROJECT CONNECT IS CONSIDERED AN INTERVENTION PROGRAM. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
Project MEDS	Service Codes: CBP03, INF08 Population: Older Adults IOM: Universal, Selective Project MEDS (Medication Education Designed for Seniors) trains older adults to provide peer education to other older adults on incorrect use of prescribed and over-the-counter medications, alcohol misuse and the dangers of medication and alcohol interactions. Trained senior volunteers provide a half hour education presentation to other seniors. The presentation encourages individuals to maintain a relationship with their physician and pharmacist in order to protect prescription medication users from the harmful effects of medication misuse. It asks seniors to record their medication use in a journal to make a daily chart that can be checked off every time they've taken any medicine. The program encourages seniors to discard outdated/expired medications. Project MEDS was developed through a collaboration of the Bucks County Area Agency on Aging, the Bucks County Drug and Alcohol Commission and the Bucks County Retired and Senior Volunteer Program.
Protecting You Protecting Me	Service Codes: EDU01, EDU02 Populations: Elementary School Students IOM: Universal, Selective Protecting You/Protecting Me (PY/PM) is a 5-year classroom-based alcohol use prevention program for elementary school students in grades 1-5. The program aims to reduce alcohol-related injuries and death among children and youth due to underage alcohol use and riding in vehicles with drivers who are not alcohol free. PY/PM consists of a series of 40 science- and health-based lessons, with 8 lessons per year for grades 1-5. PY/PM lessons and activities focus on teaching children about (1) the brain--how it continues to develop throughout childhood and adolescence, what alcohol does to the developing brain, and why it is important for children to protect their brains; (2) vehicle safety, particularly what children can do to protect themselves if they have to ride with someone who is not alcohol free; and (3) life skills, including

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	decision making, stress management, media awareness, resistance strategies, and communication. Trained school staff, prevention specialists, or high school students enrolled in a peer mentor/leadership course can teach the lessons. *Discontinued by program developer MADD.*
Reality Tour	Service Code: INF08 Populations: Youth/Minors, Parents/Families IOM: Universal, Selective **Important Note: Beginning 7/1/2016, DDAP funds can no longer be used to fund Reality Tour. Reality Tour is a volunteer-driven substance misuse prevention program that is presented to parents and their children (ages 10-17) in a community setting over the course of one approximately 3-hour session. The goal of the program is to increase children's negative attitudes toward alcohol, tobacco, marijuana, and other illicit drugs, as well as their perceived risk of harm from use of these substances. Reality Tour provides participants with testimonies from individuals with a history of addiction, an address by law enforcement personnel, and the opportunity to pose questions to these speakers. The session also includes dramatic narratives that precede brief reenactments of emergency room and funeral home scenes involving a young person who has overdosed on drugs, as well as the portrayal of an arrest and imprisonment (or the viewing of an arrest and imprisonment on DVD). Reality Tour participants are given information on coping and refusal skills, as well as guidance in assessing their own coping skills. Website: http://www.candleinc.org/
Responsible Alcohol Management Program	Service Code: ENV07 Population: Business/Industry IOM: Universal To help licensees and their employees to serve alcohol responsibly. Responsible Alcohol Management Program (RAMP) was created by the Pennsylvania Liquor Control Board and offers practical advice for licensees operating restaurants, hotels, clubs, distributors, and even special occasion permit holders. RAMP explains how to: detect signs of impairment and intoxication, and effectively cut off service to a customer who has had too much to drink; identify underage individuals; detect altered, counterfeit, and borrowed identification; avoid unnecessary liability; and help reduce alcohol-related problems in the community. Website: http://www.lcb.pa.gov/Education/RAMP/Pages/default.aspx
Rock In Prevention, Rock PLUS	Service Codes: EDU01, EDU02 Populations: Elementary and Middle School Students IOM: Universal Rock In Prevention, Rock PLUS, is a 12-week classroom curriculum designed for grades 3-6 that uses songs as interactive teaching tools to influence behaviors and attitudes related to substance use. The program is designed to increase awareness of the risks of substance use; develop personal and social skills; encourage parental involvement; and foster a number of positive traits, such as academic achievement, health and wellness, media literacy, anger management, problem solving, and antibullying attitudes. Songs produced for the program deliver key learning objectives in a form that is engaging and memorable. Skits and other interactive activities incorporate the same messages. Website: http://www.rockinprevention.org/
Smart Talk: Cannabis Prevention & Awareness Curriculum	Service Code: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal Description: The Smart Talk: Cannabis Prevention & Awareness Curriculum includes 5 lessons, each providing activities, online quiz games, and worksheets in addition to presentations, resources, and other materials aimed at addressing key factors associated with youth cannabis use, including changing adolescents' attitudes towards and misperceptions about cannabis; increasing their refusal skills to pulls of marketing

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	and social media; reducing stress and depression which have been linked to cannabis initiation and use; improving coping skills; and decreasing intentions and actual use of all cannabis products. These 5 in-class sessions are reinforced outside of the classroom with follow-up Discussion Guides that provide open-ended questions and activities for youth to discuss various cannabis-related topics with a trusted adult and/or peer in order to open dialogue between youth and adults. An elementary school, middle school and high school version of the curriculum are available. Website: https://med.stanford.edu/cannabispreventiontoolkit/smart-talk-curriculum.html
Smokeless Saturday	Service Code: INT02 Populations: Persons Using Substances, Youth/Minors, Middle and High School Students IOM: Indicated Smokeless Saturday is a teen education and cessation program for students found with tobacco on school grounds. It offers an alternative to suspension and fines to those students violating school tobacco policies. Smokeless Saturday is a one-day session taught by trained facilitators. Students learn about smoking triggers, how to deal with stress, the long- and short-term consequences of tobacco use and how to quit successfully. Website: http://breathepa.org/programs/smokeless-saturday CESSATION PROGRAMS ARE CONSIDERED INTERVENTION PROGRAMS. BLOCK GRANT FUNDS FROM THE 20% PREVENTION SET ASIDE AND STATE FUNDS THE SCA HAS BUDGETED FOR PREVENTION MAY NOT BE USED TO FUND THIS PROGRAM.
Tobacco Prevention Activities	Service Codes: INF08, EDU01, EDU02, CBP02, ENV01/02/05/06/08/10 IOM: Universal, Selective, Indicated Types of services included under this program include tobacco education, training, compliance checks, etc.
Underage Drinking Program	Service Codes: INF08, EDU02 Population: Youth/Minors, Persons Using Substances IOM: Selective, Indicated This program is used to raise awareness/educate those individuals who have been convicted of underage drinking.
Unity Circle	Service Code: EDU02 Populations: Youth/Minors, Adults, Young Adults Unity Circle is a structured support group model for youth/adults of all genders and races. It promotes an affirming and emotionally safe approach in which all youth and/or adults can develop supportive and healthy connections and resiliency. Unity Circle acknowledges and explores the complex ways in which race, ethnicity, sexual orientation, culture, and gender intersect and shape relational experiences and adolescent development. The PRIDE Activity Guide is a 10-session activity guide for use with LGBTQ+ youth and allies ages 9-18. It actively counters isolation, internalized self-rejection and other adverse health and mental health effects on LGBTQ+ youth due to marginalization. Mitigating Gender and Racial Bias: Intersectionality and Allyship Activity Guide (MGRB) is an 8-session activity guide for older adolescents and adults that offers discussions and experiential activities to promote awareness and equity to ultimately improve health and wellbeing for youth and adults of color and LGBTQ+ identities. Website: https://onecirclefoundation.org/
Vaping Prevention Plus Wellness	Service Code: EDU01, EDU02 Populations: Elementary, Middle and High School Students IOM: Universal Vaping Prevention Plus Wellness (PPW) is a screening and brief intervention program for prevention and health professionals and parents who want to prevent e-cigarette use and promote protective wellness lifestyles among youth. Vaping PPW is a single-session e-cigarette prevention program designed to increase wellness-enhancing behaviors including physical activity, sports participation, healthy eating, getting

Program Name	Program Description
	adequate sleep, and practicing stress control. It can be implemented in any setting where youth are found and is available in three versions for elementary, middle and high school. Marijuana PPW uses a three-step process of screening for current health habits, providing feedback on those health habits, and presenting a goal plan. Vaping PPW can be used as a stand-alone program, or as an add-on component to other programs. Website: https://preventionpluswellness.com/products/vaping-prevention-plus-wellness-program
Violence Prevention Activities	Service Codes: INF08, EDU01, EDU02 IOM: Universal, Selective, Indicated Includes informational and educational activities intended to prevent violence.
Wise Owl's Drug Safety Kit	Service Codes: INF08, EDU01, EDU02 Population: Elementary School Students IOM: Universal Wise Owl's Drug Safety Kit is based on effective, age appropriate drug education strategies for K-3rd grades. The curriculum carefully introduces young students to the concepts of healthy decisions related to drugs and medicines. Three videos use a mix of live action scenes and colorful animation featuring Wise Owl and his niece Wendy. An interactive format uses video pauses that allow viewers to share ideas and discuss what characters should do next. Website: http://www.hrmvideo.com/catalog/wise-owls-drug-safety-kit
Women's Circle	Service Code: EDU02 Populations: Young Adults, Adults, College Students IOM: Universal, Selective Women's Circle is a support group for women to share, explore, build skills, and encourage one another to live authentically in mind, body, heart, and spirit. When women come together to share, listen actively, and participate in gender-relevant activities and discussions, the bonds they form are a foundation for their continuing growth across all developmental domains including: physical, intellectual, relational, social-emotional, occupational and spiritual development. Where genuine connections form, women's capacities increase in skills including authentic exploration, self-expression, risk-taking, reflection, as well as interpersonal skills. Website: https://onecirclefoundation.org/
Youth Leadership/Advocacy Activities	Service Code: See codes outlined below Population: Youth/Minors, Elementary, Middle and High School Students IOM: Universal, Selective Used to capture activities associated with youth leadership development and advocacy. This could include youth leadership conferences, youth advisory boards, youth leadership and advocacy trainings, and other youth leadership development or youth advocacy activities. Services should be entered according to the following guidelines: • Training Youth – Use CBP03 • Youth Meetings/Planning/Ongoing Development – Use ALT02 to capture ongoing meetings of youth to further develop leadership/advocacy skills, assess needs, set goals/make plans, plan activities, provide input/youth voice on projects, etc. • Youth Leadership Events – Use ALT02 • Advocacy – Use ENV01 or ENV02 • Other Activities Implemented/Led by Youth – Use any other service codes that capture the projects/activities youth may implement (e.g. INF02 for social norms messaging, INF08 for giving presentation)
Zones of Regulation	Service Code: EDU01 Populations: Elementary School Students (developer provides resources for adapting to use with middle and high school students) IOM: Universal, Selective The Zones of Regulation framework and curriculum teaches students scaffolded skills toward developing a metacognitive pathway to build awareness of their

Program Name	Program Description
	feelings/internal state and utilize a variety of tools and strategies for regulation, prosocial skills, self-care, and overall wellness. This includes exploring tools and strategies for mindfulness, sensory integration, movement, thinking strategies, wellness, and healthy connection with others. The Zones provides a framework to support positive mental health and social/emotional learning (SEL). The Zones can be implemented at a whole-school Tier 1 level, or Tier 2 & 3 intervention level. Website: https://zonesofregulation.com/index.html

Problem Gambling Prevention Programs

Evidence Based Programs

Program Name	Program Description
Stacked Deck: A Program To Prevent Problem Gambling	Service Code: GED01 Population: High School Students IOM: Universal Stacked Deck is a school-based prevention program that provides information about the myths and realities of gambling and guidance on making good choices, with the objective of modifying attitudes, beliefs, and ultimately gambling behavior. The program is provided to students in 9th through 12th grade as part of a regularly scheduled class such as health education or career management. Trained facilitators use a facilitator's guide to administer five 50- to 90-minute interactive lessons over a period of 2 to 3 weeks. Lessons cover the history and realities of gambling (e.g., the "house edge"), risk factors for and signs of problem gambling, fallacies about gambling, calculated risk and the assessment of situations involving risk, and barriers to good decision making and problem solving. An optional booster session to consolidate previous learning can be administered 1 month after the completion of the fifth lesson. Website: https://www.hazelden.org/store/item/557330?Stacked-Deck-Second-Edition

Evidence Informed Programs

Program Name	Program Description
Amazing Chateau	Service Code: GED01 Populations: Elementary and Middle School Students IOM: Universal, Selective The primary objective of this interactive computer-based CD-ROM game is to enable adolescents to make responsible choices by informing them about the nature and the risks associated with gambling, reinforcing social skills, and modifying undesirable attitudes and erroneous beliefs related to gambling. This computer-based educational program is played individually, with performance indicators being readily available to the intervention specialist. Students can stop and save their work at any time. As well, students had the capability of printing problem gambling screening tools and other pertinent information. http://www.youthgambling.com/
Clean Break	Service Code: GIN08 Population: Middle and High School Students IOM: Universal, Selective Clean Break is a docudrama intended to enhance adolescents' understanding of the consequences and potential dangers associated with excessive gambling. An accompanying manual is offered for counselors who want to use the video as a more in-depth prevention tool. Many questions are included in order to stimulate discussion with participants, as well as information about youth gambling. Website: http://www.youthgambling.com/
Hooked City	Service Code: GED01 Population: High School Students IOM: Universal, Selective Targeting High School students, the primary objective of this interactive computer-based CD-ROM game is to enable adolescents to make responsible choices by informing them about the nature and the risks associated with gambling, reinforcing social skills, and modifying undesirable attitudes and erroneous beliefs related to gambling. This computer-based educational program is played individually, with performance indicators being readily available to the intervention specialist. Students

Program Name	Program Description
	can stop and save their work at any time. As well, students had the capability of printing problem gambling screening tools and other pertinent information. http://www.youthgambling.com/
Too Much To Lose (2M2L)	Service Code: GED01 Populations: Elementary, Middle and High School Students IOM: Universal This program is designed to deliver problem gambling prevention. The program currently has an elementary, middle and high school curriculum. The program has educational and interactive activities to be used with youth in the 3rd – 12th grade classrooms or small group setting. This primary prevention program consists of four (4) forty five minute sessions for elementary students and high school students and six (6) forty five (45) minute sessions for middle school. Topics that are discussed consist of: • Defining Gambling • Addiction and Risk Taking • Phases of Gambling • Refusal Skills • The Consequences of Gambling • Recognizing Problem Gambling • Coping and Getting Help for Gambling Addiction For more information: Contact Dauphin SCA
Wanna Bet?	Service Code: GED01 Population: Elementary and Middle School Students IOM: Universal Kids Don't Gamble…Wanna Bet? for grades 3-8, is an interdisciplinary program designed to discourage underage gambling through improved critical thinking and problem solving. WannaBet? is designed to be integrated into existing units in health, math, and life skills, or used in conjunction with an existing prevention program. Website: www.nati.org
We Know BETter	Service Code: EDU01, EDU02 or GED01 Populations: Elementary, Middle and High School Students IOM: Universal We Know BETter is a skill building program that will help students from 4th through 9th grade live lives free of alcohol, tobacco, other drugs and gambling. Consists of a series of 6 40-minunte sessions with a 20-minute pre-survey prior to the first lesson and a 20-minute post-survey after the last lesson. Problem areas addressed are: • media's influence on decision making • perception of peer use and engagement in risky behaviors • understanding that gambling is a risky behavior *Discontinued by program developer Compass Mark.*
Youth Gambling and Prevention Awareness: Level I	Service Code: GED01 Populations: Elementary and Middle School Students IOM: Universal, Selective Designed for students in grades 4-7, this workshop aims to: • Teach about the nature of gambling and the differences between games of skill and games of chance • Introduce the concepts of luck, chance and the illusion of control • Discuss the myths and erroneous beliefs concerning gambling • Reinforce social skills and resistance to peer pressure The entire presentation takes approximately 50 minutes, with recommendations for facilitator follow-ups. This program can include the use of The Amazing Chateau, interactive CD-ROM game. Website: http://www.youthgambling.com/
Youth Gambling and Prevention Awareness: Level II	Service Code: GED01 Population: High School Students

Program Name	Program Description
	IOM: Universal, Selective
	Designed for high school students in grades 8-12, this workshop aims to:
	• Teach participants about youth gambling (participation, addiction, signs, consequences)
	• Discuss the concepts of luck, chance, probability and the illusion of control
	• Address erroneous beliefs in relation to the diverse forms of gambling
	• Differentiate between social gambling and gambling addictions
	• Inform participants about the signs of problem gambling, the consequences and the risks associated with excessive gambling
	• Highlight the available resources and treatment for gambling problems
	• Discuss the risks associated with poker playing and Internet gambling
	This program takes about 50 minutes to complete, with recommendations for facilitator follow-ups. This program can include the use of the Hooked City, interactive CD-ROM game.
	Website: http://www.youthgambling.com/

Supplemental Programs

Program Name	Program Description
Cyber Gambling Awareness Program (CGAP)	Service Code: GIN08 IOM: Universal In collaboration with Lehigh County Drug & Alcohol Abuse Services, The Center for Humanistic Change, Inc. has developed CGAP: Cyber Gambling Awareness Program. This computer based, interactive workshop is designed to raise awareness about the dangers of gambling and the nature of addiction in general. Participants will identify the risks and consequences of gambling, discover the effects of gambling on the brain, understand the cycle of addiction and learn how to get help. For more information: www.thechc.org
Gambling Alternative Activities	Service Codes: Any GAL code IOM: Universal, Selective, Indicated Includes alternative activities such as gambling-free recreational and/or social opportunities, recognition events and leadership/mentoring activities.
Gambling Away the Golden Years	Service Code: GIN08 Population: Older Adults IOM: Universal This educational kit explores the possibility of gambling turning from entertainment to addiction, especially during the retirement years. It is designed for use in treatment settings, public education presentations, senior citizen facilities, and for the education of health care providers. Website: www.nati.org
Gambling Community Based Process Activities	Service Codes: Any GCB code, except GCB02and GCB03 IOM: Universal Includes community based process activities such as multiagency collaboration, marketing and developing programs, assessing community needs related to problem gambling/gaming, and strategic planning.
Gambling Education Activities	Service Code: GED01 IOM: Universal, Selective, Indicated Includes gambling and problem gambling prevention education activities such as curricula designed to educate about problem gambling, influence attitudes toward gambling, or build skills to address risk/protective factors contributing to problem gambling.
Gambling Environmental Activities	Service Codes: Any GEN code IOM: Universal Includes gambling/problem gambling environmental activities such as policy change and town hall meetings.
Gambling Information Dissemination Activities	Service Codes: GIN02, GIN04, GIN06, GIN07, GIN08, GIN09 IOM: Universal, Selective, Indicated Includes information dissemination activities such as health fairs, speaking engagements, and distribution of brochures, flyers, newsletters, PSAs, web-based materials, etc.
Gambling in Gaming	Service Code: GED01 Populations: Middle and High School Students IOM: Universal This program is designed to be delivered as a standalone lesson or an add on lesson to other gambling educational curricula such as Stacked Deck. The program lesson focuses on the convergence with gambling and gaming including the impact of problematic internet media use amongst youth. The lesson utilizes social emotional learning to help engage and teach youth. It can be delivered in two different modalities: 1) Self-driven autonomous method that can be incorporated into a learning management system (LMS) or; 2) instructor led PowerPoint lesson with interactive questions and videos for engagement and learning. For more information or to purchase the curriculum contact Dr. Stephanie Diez-Morel at stephanie@rebootandrecover.org

Program Name	Program Description
	Note: This program should ONLY be used when Gaming in Gambling is implemented as a standalone lesson. If implemented as an add on lesson to another program, then the lesson would be captured in the data system under that other program, not Gaming in Gambling.
Gambling Materials Development	Service Codes: GIN01, GIN03, GIN05 IOM: Universal The creation of original documents and other educational pieces for use in information dissemination activities related to gambling and its effects on individuals, schools, families, and communities such as printed materials, newsletters, web-based materials, public service announcements, and resource directories.
Gambling Non SAP Problem ID and Referral Activities	Service Codes: Any GIR code IOM: Selective, Indicated Includes problem identification and referral activities such as risk screening, referral to services and follow-up. EXCLUDES screening, referral and follow-up done as part of the Student Assistance Program.
Gambling PAYS Administration and Support	Service Codes: GCB01, GCB04, GCB07, GIN08 (other GIN codes as defined below) Populations: Youth/Minors and Teachers/Administrators/Counselors/Other School Personnel IOM: Universal This strategy is used to capture activities associated with recruiting schools to participate in the Pennsylvania Youth Survey (PAYS), administering the PAYS in schools, analyzing the PAYS data, sharing PAYS data, and meetings/TA with school personnel to promote the use of the PAYS data. Services should be entered according to the following guidelines: • Survey Administration Assistance – Use GCB04. Enter one service for each school where the PAYS is administered. Use population for students or Youth/Minors. • PAYS Data Analysis/Use TA – Use GCB01. Enter one service for each meeting with a school to provide assistance with analyzing, interpreting, and using their PAYS data, or each meeting with a school to discuss the results of your analysis of their PAYS data. These meetings must include a discussion or analysis of gambling data in order to use CPGT funds. Participant Total should be the number of people in attendance at the meeting. Use population Teachers/Administrators/Counselors/Other School Personnel. • School Recruitment/Marketing Meetings – Use GCB07. Enter one service for each meeting with school district superintendents or other school personnel to foster support and participation in the PAYS. Participant Total should be the number of people in attendance at the meeting. Use population Teachers/Administrators/Counselors/Other School Personnel. • Presentation/Sharing PAYS Data – Use GIN08 for presenting the PAYS data to youth, schools or other populations. Use other GIN codes (GIN01-06) for developing and disseminating materials to share PAYS data with youth, schools or other populations. Presentations/materials must contain data and information related to gambling in order to use CPGT funds.
Gambling Training and Professional Development	Service Codes: GCB02, GCB03 IOM: Universal Structured prevention trainings intended to equip individuals, community groups, professional staff and/or trainers to design, develop, deliver, or advance prevention programs or practices.
In Search of Balance	Service Code: GIN08 Population: Older Adults IOM: Universal This kit includes a 23-minute video and five 25-page workbooks. The video touches on such topics as, How the Senior Gambler Feels, "Soft Signs" of a Gambling Problem, and The Road to Recovery. The kit is directed at all levels of helping professions and can be used in an array of educational and public awareness settings. Website: www.nati.org

Program Name	Program Description
Know Limits	Service Code: GAL01 Populations: Middle and High School Students IOM: Universal Board Game. Designed as a question and answer game to be played in teams, Know Limits includes gambling prevention questions with general interest categories such as charades, taboo, word scramble and trivia. These categories are designed to maximize player participation and engagement in the game while increasing youth awareness about issues related to gambling and other high-risk behaviors. Players from two teams compete against each other, in a race to answer the questions correctly. Questions require thought, logic and creativity rather than an extensive knowledge base. The team with the most points for correctly answered questions wins. The element of team play introduces social interaction and cooperation within teams and a friendly element of competition between teams. Website: http://www.youthgambling.com/
Leaps and Bounds	Service Code: EDU01, EDU02 or GED01 Populations: Elementary and Middle School Students IOM: Universal Leaps and Bounds was developed in support of the Alberta Learning Program of Studies, 2002. It is made up of eight lesson plans, which encourage children to make sound decisions regarding drug and alcohol use and gambling. The focus of this resource is to provide the students with accurate information and assist them in acquiring life skills, while emphasizing the importance of internalizing healthy lifestyle choices. The Leaps and Bounds program is for grades 3-6. Lessons can be taught as a series or individually. Website: https://www.albertahealthservices.ca/amh/page2677.aspx
MD-Smart Choices	Service Code: GED01 Populations: Middle and High School Students IOM: Universal Maryland Smart Choices: Youth Gambling Prevention Program consists of 3 content sessions for middle and high school students grades 6-12 and can be conducted in a variety of settings including, school and community environments. The original content materials of the program were developed by the International Center for Youth Gambling Problems and High-Risk Behaviors at McGill University. The program has been further developed to incorporate a mental health component to destigmatize mental health and provide education on mental health, coping skills, and peer refusal techniques for additional gambling prevention support. For more information about the program and train the trainer options contact: Heather Eshleman, HEshleman@som.umaryland.edu, at the Maryland Center of Excellence on Problem Gambling.
Safe Bet	Service Code: GED01 Populations: Young Adults, Adults, Older Adults IOM: Indicated Safe Bet is an interactive journal program designed for individuals at risk for problem gambling behaviors. Interactive Journal Programs, developed by the Change Companies, apply practices that research demonstrates to be most effective in behavior change using a client-centered application. Safe Bet challenges individuals' common conceptions about gambling, helps individuals recognize their motivations for their gambling and offers tips and strategies to replace or diminish harmful gambling behavior. The program motivates individuals to take on the responsibility of making healthy gambling choices in the future. Safe Bet includes a pre- and post- test that measures changes in knowledge and attitudes with respect to gambling behavior. Website: https://shop.changecompanies.net/products/sb1
Small Games of Chance Training	Service Code: GCB02 Populations: Civic Groups/Coalitions, Other Professionals, Religious Groups IOM: Universal

Program Name	Program Description
	Training for small games of chance licensees. The DDAP-required Small Games of Chance Problem Gambling Supplement PowerPoint must be included with this training.
Teens/Kids and Technology	Service Code: GED01 Populations: Elementary, Middle and High School Students IOM: Universal Teens and Technology- 6th through 9th grades Teens and Technology is a two- session facilitator-led interactive classroom education program, designed to address the use of technology to engage youth in on-line activities including gaming and gambling and the signs of problem gaming/gambling. Session one focuses on practicing good digital citizenship: showing empathy for others, evaluating the accuracy of online information, protecting their privacy, avoiding cyberbullying and maintaining a healthy balance between online and offline activities. Session two focuses on the parallels between gaming and gambling. We discuss how behavioral science is used to keep people playing and show students how video game creators stack the odds against the players, just like a casino does. Kids and Technology- Elementary -4th and 5th grades Kids and Technology is a one- session facilitator-led interactive classroom program, designed to teach students how to be good digital citizens, understand the parallels between video gaming and gambling, and how to balance media with other activities. For more information on this program reach out to Alicia Kline at akline@cocaberks.org.